“A WEEK OF CAMP LIFE IS WORTH SIX MONTHS OF THEORETICAL TEACHING IN THE MEETING ROOM.” – Lord Baden-Powell
When Mt. Norris Scout Reservation was established in 1949, the vision of the Council was to provide Scouts with a top-shelf camping experience. That goal remains the same in 2020! This is my 4th season as Camp Director and I’m excited as momentum continues to build in areas of program and facilities.

This year we have many returning Staff members, including Jacob Parker who will be our 2020 Program Director. Jacob has served many years on Camp Staff and was Assistant Program Director last season.

Your loyalty and support of Mt Norris Scout Reservation is very much appreciated. Whether your troop has been to camp in the past or this is your first year attending, we are glad you have chosen our fine facility to experience a long-term summer camp for the Scouts in your troop. In 2019 we had several Scouts BSA Girl Troops attend Mt. Norris and we look forward to an increased number in 2020.

We’ve been working very hard since last August to improve our program/facilities in anticipation of your arrival. We listened carefully to all of your feedback from last year and think you’ll see improvements in several areas. Because of that ‘gift of feedback’, we’ve adjusted some of our program offerings, including our Outpost programs that will offer merit badge achievements. Please read the Outpost section and make your reservations by mid-March so we can secure the proper staff.

The members of Council Executive Board, Camp Ranger, Ajapeu Lodge Order of the Arrow brothers, Mt Norris Alumni Assoc & many important benefactors have continued to make significant investments in our camp this off-season. Most importantly, many of you have participated in the process of rebuilding and redefining this great place, for it is your camp. As we continue to improve the Program, we are also very interested in improving the Facilities as well and would encourage you to invest your time, talent &/or treasure to find an area to assist us this summer. If you have a skill, materials that can be used for a project, or have some extra time to put into our Camp, please contact Kevin Macy (Alumni Assoc President) at mtnorrisalumni@gmail.com or myself at clint.buxton@gmail.com. We don’t want to miss a chance to take advantage of your talents. Too often we hear, “I wish I had known, I have that at home,’ or ‘I can do that. Too bad I don't have my tools”’. To that end, please mark your calendar. We have pre-camp work days scheduled for May 23rd & June 13th 2020.

On behalf of the entire staff and the leadership of the Green Mountain Council we look forward to your stay with us. We are committed to offering the best customer service and program support possible for you and your Scouts as you prepare for a great summer camp experience at Mt Norris Scout Reservation! Looking forward to seeing all of you this summer in Eden.

Yours in Scouting,

Clint Buxton          2020 Camp Director         clint.buxton@gmail.com  802-578-8806
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GENERAL INFORMATION

CAMP PROPERTY

Mt. Norris Scout Reservation (MNSR) is owned and operated by the Green Mountain Council (GMC) of the Boy Scouts of America (BSA). Our scenic 1,000 plus acre property has been enjoyed by generations of Scouts and Scouters as a beautiful summer retreat for 70 years. With shoreline access to Lake Eden, trails to the summit of Mt Norris, and our enthusiastic and qualified staff, we strive to offer exciting and unique camping opportunities to Scouts from around the world.

CAMP STAFF

MNSR does its best to hire the most qualified Scouts and adults available to serve on our camp staff. They are chosen for their knowledge of camp life, sense of Scouting’s values and are committed to help your unit succeed. Area directors hold a valid certificate of training from BSA’s National Camping School or equivalent skills.

CAMP RANGER

MNSR has a full-time year-round ranger, living on site who is in charge of all property maintenance, as well as overseeing programs at camp during the off season; for example, our very popular and often sold-out Winter Trek weekends. He holds a certification from the BSA National Camp School, Ranger Section and works closely with the Mt Norris Alumni Association on a variety of camp projects.

CAMP ACCREDITATION

MNSR is licensed to operate by the State of Vermont, Agency of Human Services and receives formal authorization to operate from the Boy Scouts of America. The Vermont State Department of Health, the BSA’s Regional Visitation Team, and the GMC’s Camping and Properties Committees certify that the camp adheres to all current health and safety guidelines. As a result of the hard work of many helping hands, MNSR has consistently received BSA national camp accreditation.

PRE-CAMP LEADER’S MEETING (Mandatory for at least 1 Leader from each Unit)

The camp leadership will conduct multiple “Go To Meeting” conference calls to help answer any questions leaders may have. Watch for an email with dates and times in Late April /early May
To find out more and pick up the latest camp information, watch the website or monthly Roundtables. For out of council units, contact Camp Director Clint Buxton, Clint.Buxton@gmail.com or the Council Service Center in Waterbury, VT (802-244-5189) with questions/additional information related to the camp program, registration, and operation.

DRIVING DIRECTIONS
From Interstate 89, take the VT-100 exit, Exit 10 toward US-2/Waterbury/Stowe. Continue to VT-100 north to Morristown, about 20 miles. In Morristown enter the roundabout and take the 3rd exit onto VT-15/VT-100. Within two miles, enter another roundabout and take the 1st exit onto VT-100 heading north. In 12.6 miles the sign for MT Norris Scout Reservation is on your right and marks Boy Scout Camp Road. Turn right onto Boy Scout Camp Road and follow it to the large parking lot behind the dining hall. For safety, please drive 5 MPH once you have entered camp property.
COMMUNICATIONS TO AND FROM CAMP

In an emergency parents should call the Council Service Center 802-244-5189 between the hours of 9:00 AM and 5:00 PM, Monday through Friday. Outside those hours, then: 802-635-7415* or 802-578-8806 (Camp Director)

*This is the camp’s office/business phone. Scouts, leaders and staff are discouraged from using it except for official business. If your business is urgent; the number is 802-635-7415, leave a message. Be sure to give this number to the parents of the Scouts. AT&T is the only reliable cell phone service in camp.

Wi-Fi is available at the camp office and Scoutmasters' lounge.

Outgoing mail should be left in the mailbox on the porch of the camp office. A staff member will take it to the post office when picking up the day’s incoming mail.

Incoming mail to Scouts and leaders is distributed to their units by the site guides when it arrives. Mail usually takes two to three days to reach the camp. Mail should be addressed to campers as follows:

Individual’s name  
C/o Mount Norris Scout Reservation  
Troop ###, _____________ Campsite  
242 Boy Scout Camp Road  
Eden Mills, VT 05653

UNIFORMING

One of the METHODS by which Scouting achieves its aims, is the uniform. We ask that Scouts and leaders wear their complete Boy Scout uniform for retreat (5:50 p.m. each day), at Vespers (Wednesday evening, 7:00 p.m.) and at the opening and closing campfires.

Appropriate activity uniforms (a Scout t-shirt with Scout shorts or pants) should be worn to breakfast and during the day’s activities. Shirts and closed-toe shoes are always required. Open-toed shoes are only permitted in the shower house, at the waterfront and in your tent (travel to and from these exceptions require closed-toed shoes or sneakers).
TRADING POST

It's difficult to say how much money a Scout should bring to camp to spend at the trading post. The amount they'll spend depends on what merit badge books and materials they'll need and how much they are likely to spend on snacks and souvenirs.

In general, merit badge books cost $5.00 and handicraft merit badge kits are about $7 to $10. Additional Camp T-shirts are around $15.00 & Projects are from $10 - $25. We suggest $60-$75 as a reasonable amount, and request it is in smaller bills; tens, fives, and ones, to facilitate making change. We’ve worked hard to increase the amount & quality of items at the Trading Post.

A reminder that trading post accounts CANNOT be set up for troops or scouts. The trading post does accept checks and VISA, MasterCard and Discover credit cards.

DINING / Food Service*

* Note: In an attempt to better plan for the medical needs of our campers, we are asking to be informed at the time of registration, any allergies (especially food) or medical needs of the camper. Knowledge of this information prior to camp will allow us to review our program and initiate a dialogue with the parent/guardian in advance of the camper's arrival at camp. [https://www.scoutingvermont.org/foodallergy-needs.html](https://www.scoutingvermont.org/foodallergy-needs.html) (on Norris webpage)

All dietary requirements; Food allergies (oral & contact), Vegetarian, Religious, etc. need to be communicated to the camp prior to your arrival. This will allow our Medical Staff & Food Service staff to be prepared for your arrival. If we believe that we will be unable to accommodate one of your allergies we will let you know.

Scouts and leaders will enjoy tasty meals in the Flynn Lodge dining hall. Experienced cooks prepare your meals. Once the 2020 menu is approved by the Licensed Nutritionist, we will provide it to the attending Units. Breakfast and dinner will be family-style dining, while lunches will be served cafeteria style. At lunch, Scouts are encouraged to sit anywhere to share a table with other Scouts and leaders from other troops. At breakfast and dinner, each unit will have assigned tables and should reserve a place for at least one staff member at each table. Units must designate Waiters and send them to the dining hall at least 15 minutes before breakfast and dinner to set the tables. The dining hall steward will supervise the Waiters in setting tables, serving food and clearing and cleaning tables. Units are responsible for the cleanliness of their table(s) and surrounding area. A Scout is helpful—you don't have to be a Waiter to help clean up after a meal!

If you prefer to cook your meals in your campsite, please give us advance notice so that we can make sure we have the food needed.

Flag ceremonies will be held before breakfast and dinner.
Tuesday night is our Luau night. Wear your Hawaiian shirt for dinner and participate in some fun activities. How low can you go in the Limbo contest? We will have a special Luau meal. Thursday’s dinner and Friday’s breakfast will be prepared by your unit in your campsite. MNSR staff will provide the ingredients and recipes for Dutch oven cooking. Units should bring appropriate utensils to camp. Dutch ovens are available from the quartermaster. **Food pick-up for Thursday’s dinner is at 4:00 p.m. and Friday's breakfast pick-up is 7:00 a.m.** Should you need assistance, please do not hesitate to contact the Camp Commissioner. Our staff stands “ready, willing and able” to ensure your troop has great campsite meals.

**SOLO SCOUTS: PROVISIONAL CAMPING**

At MNSR we firmly believe that all Scouts who want to attend camp should be able to, no matter what week their troop is coming. Scouts are welcome to attend MT Norris as patrols, groups of friends, or on their own. Solo “Troops,” or groups with 10 or more Scouts will stay in their own campsites with a camp assigned Scoutmaster aged 21+ years and an assistant Scoutmaster aged 18+ years. Smaller groups or individual solo Scouts will be placed with a cooperating troop in that unit’s campsite. Solo Scouts have the same opportunities as any other Scout in camp during the week.

**VENTURING**

Venture crews are welcome at MT Norris for all weeks, including Specialty week (#5). Venturers who earned First Class rank as registered Boy Scouts are qualified until their 18th birthday to continue with Boy Scout advancement and are eligible to earn any of the offered merit badges.

We will also be offering some of the activity requirements for the Ranger Award. Program areas in camp will make every effort to incorporate Venturing awards requirements alongside the standard merit badges. We will be offering Cooking, Emergency Preparedness, Land Navigation, Wilderness Survival, Ecology, and First Aid merit badges.

Coed Venturing crews are required to have at least one male and one female advisor, each of whom must be at least 21 years of age. Venturers must have a same-gender buddy. Provisional Venturers must also have a buddy of the same-gender.
2020 SUMMER CAMP FEE SCHEDULE

We are pleased to announce our fees for our 2020 Green Mountain Council resident camping program. We are pleased to be able to offer a complimentary camp t-shirt for all scouts and leaders that pay their full camp fee by May 15, 2020.

Here is a summary of our fee structure with a more detailed explanation of each:

Mt. Norris Scout Reservation
Non-refundable deposit of $100 by 3/15
Early Bird Fee - $400 by 4/15 if deposit paid by 3/15
Regular Fee - $460 by 5/15 without initial deposit
Full Fee - $495 after 5/15
Adults - $100 per adult over and above the free leader formula
  ● 1-4 Scouts: Leader fee is $100 per Leader
  ● 5-16 Scouts: 2 Leaders Free, all others are $100 each
  ● 17-24 Scouts: 3 Leaders Free, all others are $100
  ● 25+ Scouts; 4 leaders free, all others $100

The following is a more detailed explanation of each of the rates and discounts for all youth Scouts BSA.

Non-Refundable Deposit
A $100 non-refundable deposit must be made for each scout and be received in our Council Service Center no later than March 15, 2020. This fee is included in the total fee of each camp and is a requirement for our early bird reduced fee. Scouts that do not make the $100 deposit by March 15, 2020 are not eligible for the early bird discount.

Campership Deadline
The campership deadline for all camps is March 15, 2020. Our application can be found at https://www.scoutingvermont.org/camperships.html and must be accompanied by the $100 camp deposit detailed above. An award decision will be made and reported to families no later than April 1, 2020.

Early Bird Fee
The Early bird fee for each camp is $400 and must be paid in full no later than April 15, 2020. In order to be eligible for the early bird fee of $400, the $100 deposit must have been paid by 3/15/20 and final balance received in the Council Service Center no later than April 15, 2020.

Regular Fee
If you did not make the $100 deposit by 3/15/20, the regular fee for each camp is $460 and is due no later than May 15, 2020.
Full Fee
The full fee of $495 applies to any scout that did not meet the Early Bird deadline of 4/15/20 or Regular fee deadline of 5/15/20 and applies to any camp fee after May 15, 2020. Due to the impact of late registrations on our Summer camp staffs, this fee and deadline is designed to assist our Camps with making late staffing and program adjustments.

Multi-Camp Discount
Any scout that attends more than one resident camp (including Mt. Norris, Frontiers Camp, or NYLT) can receive a $50 discount for each additional camp they attend.

Sibling Discount
Any sibling scout that registers for a resident summer camp (Camp Sunrise, Mt. Norris, Frontiers Camp, or NYLT) can receive a $50 discount if their sibling has registered and paid for another Green Mountain Council resident camp.

New Scout Registrations
Any new scout (registered in Cub Scouts or Scouts BSA after the deposit deadline of March 15, 2020) can attend any Green Mountain Council resident Summer camp at the early bird rate.

Complimentary T-shirt
All three camps will continue to offer a complimentary t-shirt for all scouts and leaders registered for a full week of camp and have paid their weekly fee in full by May 15, 2020.

Scouts and leaders attending Mt. Norris must have their full week fee paid in full and registration information (including t-shirt size) uploaded into Tentaroo by May 15, 2020. Complimentary Leaders T-shirts will be provided for those leaders spending the entire full week. Please enter eligible leader(s) into Tentaroo with their respective shirt size. Note: Leaders who split weeks will receive just one shirt. Additional camp T-shirts will be available for sale at the Trading Post.

Out of council units must have proof of accident and sickness insurance. Units can get this information from their local Council Service Center. If your Council does not provide this, it can be purchased for $5.00 per person from the Green Mountain Council Service Center. Green Mountain Council units already have this insurance.

If a unit or Scout cancels after May 1st, the unit forfeits $100 per Scout, plus the site reservation fee. No fees will be refunded after June 1st except in extreme cases (i.e. death, hospitalization – having to attend summer school or a sporting event is not an extreme case). Please remember this money has already been invested by June.

Deposits and paid fees are non-refundable but can be transferred to another NEW Scout not already on a unit’s roster. Fees CANNOT be combined and credited to another Scout who is already signed up to attend camp.

FOR THE LATEST INFORMATION GO TO:
http://www.scoutingvermont.org/camping
Mt. Norris is very well equipped with campsite equipment. Each site has a rake, shovel, hose, broom, and scrub brush as well as a 7’-6” x 9’-6” wall tent for every two Scouts with cots. The Belvidere and Stratton campsites have lean-tos with bunks for up to four Scouts. Additional equipment or supplies may be requested for use through the camp commissioner or camp director and can be picked up at the quartermaster's shed behind the dining hall. Most sites have 3” mattresses or canvas cots, but come prepared with your own sleeping pad or air mattress for additional comfort. There is no electricity in any of the campsites.

Campsite tents and equipment are a major expense in the operation of summer camp and we strive to maintain and upgrade as funds allow. Campsite equipment will be inspected and logged upon your arrival in camp and again before you check-out on Saturday. While we do not anticipate any problems, if necessary, your unit will be held responsible for the replacement cost of damaged equipment on a case-by-case basis.

**CAMPSITE RESERVATIONS**

A unit may reserve its week at camp with a $100.00 deposit (please refer to the Camp Fees section). This deposit is non-refundable but may be applied toward summer camp fees. To ensure your unit receives the campsite of choice, a Site Reservation Form (see http://www.scoutingvermont.org) must be filled out and returned to the council service center as soon as possible.

Please remember that each campsite may have to be shared by one or more troops. Should this occur, we will contact units sharing sites to coordinate arrival times and any other necessary arrangements.

<table>
<thead>
<tr>
<th>CAMPSITE</th>
<th>ACCOMMODATIONS</th>
<th>CAPACITY*</th>
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</thead>
<tbody>
<tr>
<td>Mt. Mansfield</td>
<td>Tents on outriggers and a cook-shack</td>
<td>32</td>
</tr>
<tr>
<td>Jay Peak</td>
<td>Tents on outriggers</td>
<td>24</td>
</tr>
<tr>
<td>Mt. Ellen</td>
<td>Tents on outriggers and a cook-shack</td>
<td>24</td>
</tr>
<tr>
<td>Equinox</td>
<td>Tents on outriggers and a cook-shack</td>
<td>20</td>
</tr>
<tr>
<td>Sugarbush</td>
<td>Tents on outriggers &amp; Leaders cabin</td>
<td>16</td>
</tr>
<tr>
<td>Bromley</td>
<td>Tents on outriggers</td>
<td>24</td>
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<tr>
<td>Ascutney</td>
<td>Tents on outriggers</td>
<td>24</td>
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<tr>
<td>Belvidere</td>
<td>Adirondack Lean-to’s</td>
<td>32</td>
</tr>
<tr>
<td>Stratton</td>
<td>Adirondack Lean-to’s</td>
<td>32</td>
</tr>
</tbody>
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*Campsites capacities will be strictly adhered to.
*If your unit requires more space, an adjoining site should be reserved. Units may also bring personal tents for both leaders and Scouts.
*A unit leader maybe asked to share a site in order to accommodate all of the campers.
CAMP CHECK-IN PROCESS

Check-in at camp occurs on Sunday afternoon and can last a couple of hours and includes a tour of the camp. To help move the process along, we recommend that the Scouts are already dressed in their swim trunks. Every camper will need to do a swim test on Sunday if they plan to use the waterfront. Due to the nature of the lake environment, the camp does not accept pre-tests.

To make this process as smooth as possible, we have developed the following procedure.

1. **Units arrive at MNSR by 1:00 p.m.** Please make every effort to arrive as a troop. If you need to arrive earlier than 1:00 p.m., please contact us in advance to make arrangements. A Troop Guide will be assigned to your unit and meet you in your site upon arrival.

2. **Vehicles will be parked in the parking lot by the dining hall. Scout leaders will report to the camp office to hand in their camp roster (see appendix), review the troop’s account, and verify Scout attendance.** Please do not line up along the road parallel to the office.

3. Medical checks will also be performed at the camp office. All Scouts and leaders must have a current and complete Annual Health and Medical Record (A, B & C). You can download, fill out, and print your own copy by following this link: [http://www.scouting.org/filestore/healthsafety/pdf/680-001_abc.pdf](http://www.scouting.org/filestore/healthsafety/pdf/680-001_abc.pdf). *You must download the form. Data will be lost if not downloaded prior to entering information*

4. **All persons taking any prescription medication must fill out the appropriate number of Routine Drug Administration forms (found in the Appendix – print clearly), prior to check-in so that they may be reviewed by the Health Officer. This will significantly expedite the check-in process!** Please bring all necessary medical paperwork AND MEDICATIONS in an original pharmacy container to the camp office to be reviewed by the health officer.

5. After the tour, Scouts and leaders are invited to settle in and relax at their campsites until 5:30 p.m. at which time Troops will report to the parade field in their Field Uniform for Flag Retreat.

6. There will be a round table (meeting) of adult leaders and Senior Patrol Leaders (SPLs) following dinner to meet with key camp staff members and review details for the upcoming week.

7. **Opening campfire is at 8:00 p.m. Taps and lights-out at 10:00 p.m.**
TRANSPORTATION (see this link) [https://www.scouting.org/health-and-safety/gss/gss11/](https://www.scouting.org/health-and-safety/gss/gss11/)

Transportation to and from camp is the responsibility of the unit. We suggest drivers be selected well ahead of departure. Cars should not be overloaded and must be adequately insured.

You must carry at least Vermont state minimums on your auto insurance policy, which are $25,000/$50,000/$10,000.

VEHICLES in CAMP

All vehicles must be parked in the dining hall parking lot for the week. For safety reasons, and in accordance with National BSA guidelines, only camp vehicles may be operated on camp roads. Only vehicles needed for handicap transportation will be allowed in a campsite after initial camper and equipment drop off Sunday afternoon. Unit trailers are allowed in site. Speed limit in camp is SLOW! Please keep all vehicles operating on camp property below 5 MPH.

FIREARMS, AMMUNITION, and ARCHERY EQUIPMENT

Ample equipment is available for all shooting sports programs offered as part of the camp program. Scouts and leaders may not bring private firearms, ammunition, nor archery equipment from home for use at summer camp. These will be confiscated and stored until your unit leaves camp on Saturday.

CAMP HEALTH OFFICER

All first aid emergencies must be reported to the camp Health Officer immediately. Our Health Officer is specially trained in First Aid and OSHA Blood-borne Pathogens procedures and has developed a plan to work with the local agencies that provide emergency services to the camp. In an emergency, the camp Health Officer working with the Camp Director and Camp Ranger, will assume responsibility for the scene and will be in charge of the emergency scene until the arrival of outside emergency medical services.
MEDICAL INFORMATION

PHYSICAL EXAMINATIONS and ANNUAL HEALTH AND MEDICAL RECORD

The Scouting adventure, camping trips, high-adventure excursions, and having fun are important to everyone in Scouting---and so is your safety and well-being. Completing the Annual Health and Medical Record is the first step in making sure you have a great Scouting experience.

The Boy Scouts of America requires that everyone who participates in a Scouting event have an annual medical evaluation by a certified and licensed health-care provider – a physician (MD or DO), nurse practitioner, or physician assistant.

Following in-processing the camp health officer will keep a copy of the health and medical records locked in the health lodge. One step in your unit’s out-processing is to retrieve these records. Camp staff and unit leaders must make every effort to always protect the privacy of unit participants by protecting their medical information.

Anyone staying at MNSR longer than 72 consecutive hours must bring a completed Annual Health and Medical Record (form 680-001) to in-processing.

Please note that this record is available as a fillable PDF, and members are requested to fill it out on their computer, then print the record (rather than printing the record and filling it out by hand). Doing this will improve the readability and accuracy of each member’s medical information and speed up in-processing. You can find a copy of this form in the appendix of this Leader's Guide or online at: http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx

In order to save any information you add to the form, you must download and save the form first. Information is not saved when editing online.

Parts A and B are to be completed at least annually by participants in all Scouting events. This health history, parental/guardian informed consent and release agreement, and talent release statement are to be completed by the participant and parents/guardians. (We will accept immunization records as attachments)

Part C is the physical exam that is required for participants in any event that exceeds 72 consecutive hours, for all high-adventure base participants, or when the activity is strenuous and demanding. Service projects or work weekends may fit this description. Part C is to be completed and signed by a certified and licensed health-care provider – physician (MD-DO), nurse practitioner or physician assistant. It is important to note that the height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle, accessible roadway, or when the program requires it, such as backpacking trips, high-adventure activities and conservation projects in remote areas.
DRUGS, MEDICATIONS, and ROUTINE DRUG ADMINISTRATION RECORD*

The camp health officer must review all medications during check-in. Prescribed, self-administered medications for severe allergies, heart conditions, etc. must be reported to the camp Health Officer. Any medicine needed in an emergency may be carried by the Scout or leader (i.e. inhalers, epi pens). All other medicine will either be locked in the health lodge and dispensed by the camp Health Officer or, if a non-controlled substance, will be administered and logged/documented by the Unit Leader(s). A lockable box will be provided to Units requiring them.

* New for 2020

Please advise us in writing a few weeks in advance of camp if you have any unusual medical requirements. Do not think your child will be fine without medicine for a week: make sure they have an adequate supply to last Sunday – Saturday. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor. As a reminder, we have had extensive experience with families who believed that Scout Camp would be a good time to give their Scout “a vacation from medication”. Especially in the case of medications for attention deficit disorders, this practice has not resulted in a good week for the Scout in question, his unit, peers and fellows, or the camp as a whole. **We strongly discourage this practice unless endorsed by the Scout’s medical provider.** Scouts taking any prescription medication will be interviewed by a qualified camp staff member upon arrival.

Note: **All medications must be in their original containers and given to the Health Officer at the Medical recheck on Sunday.**

To facilitate the check-in process, parents need to fill out the appropriate Routine Drug Administration Record for their children. The camp Health Officer will review and sign this form after completing an interview with the camper. Care in filling this form out will help move in-processing along. A fillable PDF fillable version is online. Go to:


**Exemptions to Immunizations:** Please reference the Camp Webpage for the latest information.

SCOUT EARLY RELEASE PROCEDURE

To ensure Scouts leave camp with an approved guardian any Scout leaving camp early must have a signed Scout Release Request. This form must be completed and signed by the unit leader, parent, and camp administration. We recommend all units stay in camp until Saturday morning to receive the full benefits of their week at camp. This and all other necessary forms can be found on the council website at [http://soutingvermont.org](http://soutingvermont.org) and click on camping and then Mt. Norris summer camp.
HEALTH AND SAFETY

ALCOHOL, DRUGS and TOBACCO
Alcohol, marijuana, and illegal drugs are not permitted in camp. Any adults found in possession or under the influence of alcohol, marijuana, or illegal drugs will be escorted out of camp. According to Youth Protection Guidelines, such instances will be reported to the scout executive for appropriate action. Any minor found in possession or under the influence will face similar consequences after a conference between the unit leader, camp director, and the minor’s parent or guardian. It is the policy of the Boy Scouts of America and the Green Mountain Council that no one under the age of 18 years old may possess or use tobacco or vaping products. This includes but is not limited to, cigarettes, electronic cigarettes, cigars, pipes, snuff, chewing tobacco or any other form of tobacco. The unit leader in such instances should take appropriate disciplinary action. Smoking is permitted in designated areas only! Please ask the Camp Commissioner or Camp Director for these locations.

LIQUID FUEL
Liquid fuel policies of the Green Mountain Council and the Boy Scouts of America permit the use of white gas and pressurized fuels for camp stoves, lanterns, etc. All use of fuel must be under the direct supervision of an adult and bulk quantities of liquid fuels (greater than a backpacking MSR bottle) must be stored in a secure flammable storage facility. See the Camp Ranger with any questions.

VALUABLES
Make sure all valuables are locked in your vehicle or in a secure location in your campsite. Although theft is uncommon, it is still possible. The best policy is to limit the amount of valuables brought to camp. MNSR and the Green Mountain Council are not responsible for any damage to or loss of personal or unit equipment.

ELECTRONICS
Electronic devices, including cell phones and pagers, are not to be used by staff or Scouts in the program areas, in the dining hall, during Vespers, or during other ceremonies except in an emergency. Scouts may only use electronic devices (including cell phones and pagers) in their campsites under the following conditions: they have permission of their Scoutmaster, they have earned the Computer Chip, and their use does not interfere with the good order and discipline of the camp.
TAPS

All Scouts must be in their own campsite by 10:00 p.m. each night unless participating in a program activity. After 10:00 p.m., the noise levels should be such that allows other campers to sleep without being disturbed. It is recommended that each unit sets a specific time for Scouts to be in their tents and to have lights out. Daily, at this time each unit must do a head count and report any discrepancies to the camp director immediately.

Any Scout or leader willing to sound taps, reveille, or perform during the flag ceremonies, should contact the program director.
EMERGENCY PROCEDURES

**A test of the camp’s emergency alert system will be conducted during your first day at camp. This will be explained and demonstrated Sunday before dinner. **

In case of an emergency in camp, a siren will sound. All Scouts, leaders, and staff must report to the parade ground on the south side of the dining hall. Adult unit leaders will conduct a roster check (not just a head count) as Scouts assemble. The camp commissioner will perform staff roster checks. Instructions will be given to unit leaders. If the alarm sounds after 9:30 p.m. and before 7:30 a.m., one adult from each unit should report to the parade ground with a roster noting any Scout that is not accounted for.

1. LOST BATHER
   a) See general procedures above.
   b) Waterfront director runs “Lost Bather Drill” until the swimmer is accounted for.
   c) Camp Health Officer is notified and immediately goes to the Waterfront
   d) Camp Director sends a staff member to the “lost bather” site and other staff members to all areas in camp looking for the “lost bather”.

2. FIRE
   a) See general procedures above.
   b) Staff members assume responsibilities for the safety of the campers and leaders and lead them to safety. **Campers and staff should not fight fires unless they are easily contained; otherwise, leave the task to professional fire fighters.**
   c) The Camp Leadership and Health Officer are notified immediately in case of fire.
   d) Camp Leadership determines if additional outside help is needed to combat the fire upon report from the area where the fire occurs.

3. LOST PERSON PROCEDURE
   a) Report any person whom you suspect to be missing immediately to the Camp Director or a senior staff member. Do not delay reporting a missing/lost person. One of your leaders should wait in your site in case the missing person returns.
   b) The Camp Director will institute search procedures using the camp staff and; if need be, notify outside help.

4. SERIOUS INJURY OR DEATH
   a) The Camp Director should be notified as quickly as possible after the accident or discovery of the situation. Medical help will be dispatched. **All external communications will be handled through the Camp Director and Scout Executive.**
5. CHILD ABUSE
   a) Notify the Camp Director immediately upon suspicion. The report is to be kept confidential. Give the Camp Director as much information as you know. Do not conduct a personal investigation yourself; protect the dignity and privacy of all involved. If the child is in imminent danger, call 911.

6. WEATHER RELATED EMERGENCIES
   Troops will be instructed as necessary depending on conditions. See list below.
   a) Flood
      a. See general procedures on top of page.
      b. When storm is over, resume activities.
      c. Camp staff should be prepared to act at any time during flood danger.
   b) Lightning Storm
      a. Report back to campsite.
      b. Take cover and stay low.
      c. When the storm is over, resume activities.
      d. Firefighting teams should be prepared to act at any time during storm.
      e. No aquatics or showers during thunderstorms.
   c) Tornado
      a. See general procedures.
      b. Staff will be dispatched to campsites to make leaders aware of the situation and have troops report to the dining hall; keep everyone inside.
      c. Open windows and doors in dining hall.
   d) High Winds
      a. See general procedures.
      b. Staff will be dispatched to campsites to make leaders aware of the situation and have troops report to the dining hall; keep everyone inside.
      c. People will be allowed to leave only when the U.S. Weather Bureau has declared the situation safe.
   e) Hailstorm
      a. Take cover in the nearest shelter or tent and let the storm run its course.
   f) Earthquake
      a. Report to your campsite.
      b. Staff will be dispatched to campsites to make leaders aware of the situation and have troops report to the dining hall and take cover.
      c. People will be allowed to leave only when the U.S. Weather Bureau has declared the situation safe.
YOUTH PROTECTION GUIDELINES

Summer camp is an integral part of Scouting’s outdoor program. It is in the camp atmosphere and outdoor program that character building and citizenship purposes are best taught. If you have any concerns about Youth Protection in camp, contact the camp director immediately.

The following policies have been adopted by the Boy Scouts of America to provide security for the youth in our program. In addition, they serve to protect adult leadership from situations in which they are vulnerable to allegations of abuse.

**All Adults attending camp are required to have current Youth Protection certification & all Youth protection guidelines must be adhered to.**

**Adult Supervision**
Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided.

All adults accompanying a Scouting unit who are present at the activity for 72 total hours or more must be registered as leaders. The 72 hours need not be consecutive.

One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting.

**Accommodations**
Separate accommodations for adult males and females and youth males and females are required.

**Tenting**
- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
- Youth sharing tents must be no more than two years apart in age.
- In all other programs, youth and adults tent separately.
- Spouses may share tents.
CAMP PROGRAM

PROGRAM PHILOSOPHY

It is the mission of the Green Mountain Council, Boy Scouts of America to prepare young people to make moral and ethical choices over their lifetime by instilling in them the values found in the Scout Oath and Law, and providing opportunities for achievement, advancement and leadership skills.

Scout camping provides the place, the leadership, and the programs to achieve the aims of Scouting. Summer camp provides an organized setting for a Scout to learn and practice these skills. Under the unit’s leadership and with camp staff support, Scouts are able to enjoy and experience a wide range of activities. The camp staff exists to serve your troop and to help your Scouts get the best possible experience at camp. Keep in mind, however, that the staff supplements your Troop leadership— it is not a substitute for it.

At the Green Mountain Council camps, we believe a good program reflects the needs, interests, and goals of the individual, patrol, and unit. We strive to achieve a good balance of advancement, outdoor skills, adventure, and learning activities to complement your year-round program.

SOME DOS AND DON’TS ON CAMP PROGRAMMING

➢ DO set the tone that will give your unit real class. Insist on good manners, good fellowship, clean sportsmanship, clean fun, and a clean camp.
➢ DO require patrols to plan and carry out activities they plan.
➢ DO have enough programs to keep everyone busy.
➢ DO allow for and suggest some things to be done with a pal or two.
➢ DO be sure there is personal achievement, advancement, and FUN in the program.
➢ DO keep in personal touch with what’s going on in the unit.
➢ More than anything else, DO have fun!
➢ DON’T allow too much advancement to be planned by the individual Scout. Camping should be relaxing and fun, too.
➢ DON’T be alarmed if things happen that are not in the schedule. Some circumstances warrant changes in plans.
➢ DON’T judge the success of camp solely by advancement. Ask: did the Scout have fun?
➢ DON’T give Scouts a title and a camp leadership job and then do it all yourself.
➢ DON’T permit a camp violation or error in operation to persist or continue. Stop and show – correct the situation. A Scout camp is an outdoor classroom. Be kind but firm when necessary.
➢ Do enjoy yourself and don’t hesitate to ask for help!!!
FIRST CLASS ADVENTURE

First Class Adventure is a program for FIRST YEAR SCOUTS and is designed to teach the skills necessary to complete the Tenderfoot, Second Class, and First Class requirements. This is accomplished through a progression of skill training done in the First Class Adventure training area.

The Scoutmaster can use the program two ways. The First Class Adventure program will be held in two distinct time periods. A Scout cannot sign up for both time periods. There will be a morning session from 9:00 a.m. to 12:00 a.m. The afternoon session will be held from 2:00 p.m. to 4:00 p.m. The skills will be taught at the scheduled times so there can be a progression of learning; however, if a Scout has the skills for Tenderfoot and Second Class, he can work on First Class skills any time during the week. The skills are taught to the Scouts, but it is up to the Troop Leaders’ Council to test those skills. Of course some of our schedule is weather dependent, but we will try to adhere to the following schedule:

Monday we will practice how to raise, lower and fold the American flag. Each FCA Scout will get an opportunity to participate in a morning or evening flag ceremony before a meal. Tuesday and Tuesday evening, there will be a campfire just for the FCA Scouts, and they will get a chance to sleep overnight in a tent that they help pitch. Wednesday we do Totin’ Chip and Firem’n Chit. Thursday the Aquatics requirements (Scouts WILL get wet). Friday a 5-mile hike with a trail lunch. It is highly recommended that Scouts attend the 5-mile hike as several different requirements will be completed. Also, each Scout or Scouter that climbs Mt Norris, will receive a special patch! Thank you for joining in on the Adventure!

SCHEDULE

Summer camp is an opportunity for Scouts to work on advancement requirements that are often difficult to accomplish outside of camp. We offer advancement opportunities for Scouts at any stage of their Scouting trail.

Mt. Norris has a program schedule that fits in as much “fun with a purpose” as possible and at the same time provides flexibility enough to serve participants of various ages, experience, and skills. Mornings from 9:00 a.m. until noon are activity blocks I and II. Some morning programs, merit badges, or activity sessions will be three hours and take both blocks, others will take an hour and a half; block I or II. Afternoons from 2:00 p.m. until 4:00 p.m. is activity block III. We recognize some merit badges will not take more than one block and are generally flexible when it comes to when merit badges are offered. Always communicate your needs with our area directors.
Evenings from 7:00 p.m. until 9:00 p.m. will have multiple activities of varying duration depending on the weekday and the activity.

Flag ceremonies will take place before breakfast and before dinner; 7:50 a.m. and 5:50 p.m. respectively (5:40) Sunday evening only). Throughout the week, we will schedule activities that strengthen the patrol method, such as competitions to enhance team building and to strengthen the bond between Scout Troops from around the state and the region.

Friday’s schedule will offer Scouts an opportunity to catch up on merit badge requirements, learn new activities, hike to the summit of Mt. Norris and participate in camp-wide games.

**Evening and Outpost Activities**

Back by popular demand for 2020 - Outpost camping and Trips. Any Scout that is the rank of First class or above, and is attending any long term resident camp for their 3rd year may participate in our outpost camps.

**Outpost Evening:** Tuesday evenings Scouts may sign up for an outpost adventure. These adventures will not interfere with the normal daily schedule. Scouts will leave camp before dinner and head to a campsite somewhere on Mt. Norris property. All gear (tents, stoves, food, and personal gear) will be delivered to the site. Scouts will be given a GPS and a waypoint. They must navigate to the designated campsite. They will prepare their dinner, enjoy a night in the woods camping out, have breakfast in the morning, and then return to camp before the daily activities start.

**Outpost Trips:** 3-day, 3-night excursions to Green River Reservoir OR a Long Trail hike. Scouts must have a backpack and proper personal gear. Mt. Norris will provide the tents, food, and stoves. The Long Trail trip ends with a tree tops course at Arbortrek (for an additional small fee)**

**Back for 2020:**
- Daily high adventure trips. Based right at Mt Norris. Each day the Scouts will head out for a different activity. Kayaking, Bike Riding, Long Trail Hiking, Tree Tops course.
- Primitive Backcountry Survival skills. Spend the week on camp property honing your skills to survive in the wilderness. Lots of hands on activities based in a remote campsite.

**Sign Up for this must be done by April 15th in order to have proper staffing and food. Requires a minimum of 4 Scouts and 1 adult leader, and a maximum of 6 Scouts per group. See separate Outpost Leader’s Guide for more details.**
For **Evening activities**, we will have our Sunset Cruise on Lake Eden. Sign-up as an individual or Troop. Enjoy the evening canoeing or kayaking around the shore of Lake Eden. Wednesday night is our movie and game night. Come to the dining hall and challenge a Scout or Scouter in a friendly card or board game, or get a snack, bring your chair and settle in for a classic movie. The evening kicks off at 7:45 p.m. and concludes at 10:00 p.m.

**ACTIVITY SESSIONS AND SIGN UP**

To ensure the quality of activity sessions we are offering either 1.5 or 3 hour sessions. These will be held from Monday through Friday Morning.

Some merit badges will not require more than one session (e.g. many of the handicraft merit badges). Other merit badges will require all eight sessions (e.g. Small-Boat Sailing, and Pioneering, among others).
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<thead>
<tr>
<th>Time</th>
<th>Sunday</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
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<tbody>
<tr>
<td>6:30 a.m.</td>
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<td>Polar Bear Swim</td>
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<td>Morning Colors</td>
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<td>Continental</td>
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<td>8:00 a.m.</td>
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<td>Breakfast; family style</td>
<td>breakfast colors at 9:00 a.m.</td>
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<td>8:30 a.m.</td>
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<td>5:50 p.m.</td>
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<td>Retreat Flag Ceremony</td>
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<tr>
<td>6:00 p.m.</td>
<td>Dinner</td>
<td>Dinner</td>
<td>Dinner (Luau)</td>
<td>Dinner</td>
<td>Dinner in-site</td>
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<tr>
<td>6:30 p.m.</td>
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<tr>
<td>7:00 p.m.</td>
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<td>Vespers</td>
<td>Troop time</td>
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<td>7:30 p.m.</td>
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<td></td>
<td>OA Brother hood conversion and cracker barrel</td>
<td>7:15 p.m. Closing campfire</td>
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<tr>
<td>8:00 p.m.</td>
<td>Opening campfire</td>
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<td>8:30 p.m.</td>
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<td>9:30 p.m.</td>
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<td>Site-check</td>
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<tr>
<td>10:00 p.m.</td>
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<td>Taps and Lights-out</td>
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</table>

Schedule framework; additional details and updates will be provided as they become available.
SELECTING MERIT BADGES

A Scout is at camp to have fun, not to be frustrated with incomplete merit badges. Camp is about each scout having fun, learning leadership skills, advancing in rank and learning new skills. Please make sure the Scouts and leaders keep this in mind as they choose merit badges. Selecting merit badges depends on a variety of factors: the Scout’s age, abilities, and the troop’s year-round program. A review of individual Scout advancement desires and needs is suggested to be completed by late April. A pre-registration will be mandatory! If a unit does not participate in the pre-registration process MT Norris cannot guarantee a Scouts desired merit badge session will be available. During these planning sessions, distribute the degree of difficulty and the list of suggested requirements to be completed at home. Scouts should be instructed to choose through the list of available merit badges that he wants to earn in his week.

MERIT BADGE PREREQUISITES (work that cannot be done at camp)

The staff at MT Norris takes pride in the fact that every skill needed for a badge at camp is truly mastered. No merit badge requirements can be waived to make up for the fact that it cannot be completed in a camp situation. Every skill must be met for the merit badge to be earned, including those requirements that cannot be done at camp. A Scout can bring his work to camp on these requirements and complete the merit badge or he can finish the work at home. It is recommended that Scouts complete any requirements that they can before arriving at camp, particularly requirements that require extensive writing, extended record keeping, visits to specific events or places, etc. Scouts should bring their work or proof of their work to camp. Only in a few circumstances should unit leaders expect Scouts to complete written reports, letters, etc. while at camp. Please advise your Scouts that these need to be completed and brought to camp for submission to the appropriate merit badge counselor.

Tentaroo is the council’s on-line registration for merit badges. It has the most up to date merit badge offerings and is to be used by all units when signing Scouts up for the merit badges offered at camp. Instructions are in the appendix of this guide. If your unit doesn’t already have access, contact the council service center to receive a user name and password. To access the site go to https://www.tentaroo.com/greenmtn/
## 2020 MERIT BADGE OFFERINGS *

(*Subject to change based on Scout participation level and/or staffing – all updates will be on the MT Norris webpage.)

<table>
<thead>
<tr>
<th>AQUATICS</th>
<th>HANDICRAFT</th>
<th>ECON</th>
<th>SCOUTCRAFT</th>
<th>SHOOTING SPORTS</th>
<th>EAGLE</th>
<th>OTHER</th>
</tr>
</thead>
<tbody>
<tr>
<td>Small Boat Sailing</td>
<td>Leatherwork</td>
<td>Environmental Science*</td>
<td>Wilderness Survival</td>
<td>Rifle</td>
<td>First Aid*</td>
<td>Climbing</td>
</tr>
<tr>
<td>Swimming*</td>
<td>Basketry</td>
<td>Fish &amp; Wildlife</td>
<td>Orienteering</td>
<td>Shotgun</td>
<td>E Prep*</td>
<td>Chess</td>
</tr>
<tr>
<td>Canoeing</td>
<td>Art</td>
<td>Animal Science</td>
<td>Camping*</td>
<td>Archery</td>
<td>Communications*</td>
<td>Public Health</td>
</tr>
<tr>
<td>Rowing</td>
<td>Sculpture</td>
<td>Astronomy</td>
<td>Cooking*</td>
<td>Hunter Safety +</td>
<td>Personal Fitness*</td>
<td>Public Speaking</td>
</tr>
<tr>
<td>Lifesaving*</td>
<td>Wood Carving</td>
<td>Oceanography</td>
<td>Pioneering</td>
<td></td>
<td>Lifesaving*</td>
<td>Genealogy</td>
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<tr>
<td>Kayaking</td>
<td>Indian Lore</td>
<td>Geology</td>
<td>Fly Fishing</td>
<td></td>
<td>Cooking*</td>
<td>Space Exploration</td>
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<tr>
<td>Snorkeling +</td>
<td>Photography</td>
<td>Weather</td>
<td>Geocaching</td>
<td></td>
<td>Camping*</td>
<td>CPR+</td>
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<tr>
<td>Paddleboard +</td>
<td>Plant Science</td>
<td>Fishing</td>
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<td>Swimming*</td>
<td>Wilderness First Aid+</td>
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<tr>
<td>BSA Lifeguard+</td>
<td>Landscape Architecture</td>
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<td>Environmental Science*</td>
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</tbody>
</table>

* Eagle Required
+ Certifications
COUNSELOR-IN-TRAINING (CIT) PROGRAM

The CIT (Counselor-in-Training) program is for Scouts who are 15 years of age by June 1st. Scouts interested in participating in the program should submit a staff application to the Camp Director. The program is geared to recruit potential staff members and expose them to the many facets of the summer camp program while preparing them for positions as staff members. The training syllabus is developed to teach them the various skills needed to be a successful staff member. Part of the training involves working alongside the program staff in their assigned areas. Time is allotted for work on merit badges.

The program runs over a single week period. Scouts who successfully complete the Counselor-In-Training program may be invited to return for a 2nd week. At the end of the period, an evaluation of the CIT will be conducted to determine their qualification for future work at camp as a staff member.

CONSERVATION PROJECTS

Each troop is encouraged to participate in a conservation project at camp. A list of conservation projects has been compiled according to the Camp Conservation Plan. Please seek out the camp commissioner or Camp Ranger for a project. Projects include erosion control, stream improvement, forestry, perimeter trail development, and wildlife habitat enhancement. Please receive approval for all site improvements from the Camp Commissioner or Ranger before beginning any project(s).

YOUTH LEADERS COUNCIL

The youth leaders council meets twice a week and is an opportunity for the Troop leadership to meet with the Program Director and discuss any needs they may have. They can plan the “Special Program Activities” and any “camp-wide games.” They will also work on the Friday evening campfire. Your troop youth leadership decides a significant part of the day-to-day program opportunities. They are strongly encouraged to bring new suggestions and ideas to the table.

LEADERS PROGRAM

In general, most activities available to Scouts are available to leaders as well, including a weekly horseshoe tournament. Adults are eligible to earn the Mile Swim and BSA Lifeguard. In addition, the following training opportunities are available: Chainsaw Safety Course, The plan is to offer (in 2020) Wilderness First Aid Certification (look for more info on this in the weeks ahead), and Hunter safety education. Leaders 18 and over can earn the Scoutmaster’s merit badge (see following page for details).
ORDER OF THE ARROW IN CAMP

The Order of the Arrow (OA) is an honor society for Scouts elected by their peers because of demonstrated leadership and camping ability. There are representatives of the Brotherhood in camp. They are available to talk to you and your Scouts about the Order of the Arrow. The Order of the Arrow service project will occur on Wednesdays during siesta, and Wednesday evenings the OA hosts a cracker barrel. Members of the OA who have been an Ordeal member for at least 10 months may complete their Brotherhood conversion in camp on Wednesday night. Ask the OA Camp Chief for more information and to sign up.

FRIDAY EVENING PROGRAM

We will kick off our Friday evening with a cook-out at 6:00 p.m. Visitors are welcome; however we ask that units provide reservations for extra meals to the camp director upon check-in. Visitors must follow camp visitor policy and report to the Camp Office upon arrival in camp. Campfire will begin at 7:15 p.m.

COOK-Out visitor tickets are available at the camp office or Trading Post.

<table>
<thead>
<tr>
<th>Age Group</th>
<th>Ticket Price</th>
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</thead>
<tbody>
<tr>
<td>Visitors 12 years and older</td>
<td>$10.00 each</td>
</tr>
<tr>
<td>Visitors 6 years to 11 years</td>
<td>$7.00 each</td>
</tr>
<tr>
<td>Younger than 6 years</td>
<td>Complimentary</td>
</tr>
</tbody>
</table>

SCOUTMASTER’S MERIT BADGE

Mt. Norris is pleased to announce the continuation of the Scoutmaster’s merit badge for the 2020 camping season. This special merit badge is only available to adult leaders that attend the 2020 camp.

The purpose of this program is three-fold. We realize that there are troops that come to camp with many leaders. Many of these leaders may have spare time during camp and are always up for the challenge to “do a good turn daily.” Leaders are always looking to update their training to provide a great program for their troop. And, as the staff at Mt. Norris may fluctuate each week, some areas may need another hand depending on camp numbers.

In order to receive this award, there are requirements just like the Boy Scout merit badges. Completed requirements need to be kept track of and signed off by the appropriate staff member. These signed sheets should be handed in to the Camp Commissioner by noon on Friday. Adult leaders that take part in this program will receive their award at the closing ceremony on Friday night.
OTHER CAMP AWARDS

In addition to Campsite inspections, back again this year are our competition awards: **Patrol Spirit award.** Each patrol will be given a piece of blank wood to design for their patrol. It will be hung up on our bulletin board. At the end of the week, the staff will judge most unique and best overall. **Tournament of Power Award:** A bracket Gaga ball competition for bragging rights

**Scoutmaster Cook-off and Troop Cook-off.** Test your Dutch Oven cooking skills against other leaders and Troop for a great prize. The Scoutmaster and Troop cook-offs are separate events.

**Site inspection competition.** Our camp commissioner will stop by to inspect your site every day. At the end of the week, the site that has the best score will be declared the winner.

Here is a tentative list of our day to day non-merit badge activities:

Monday:
- (6:30-7am) Polar Bear and Mile Swim Practice ~ Waterfront
- (1:00pm) Tournament Of Power ~Gaga Ball Pit
- (1:00pm) Silk Screen / Tie Dye
- (4:00-5:00pm) Open Swim and Swim Lessons ~ Waterfront
- (6:00pm) Dinner and Troop Cook Off
- (7:00pm) Staff Hunt ~ Waterfront
- (7:00pm) Totin’ Chit Training ~ Dining Hall
- (7:00pm) Tomahawk Throw

Tuesday:
- (6:30-7am) Polar Bear and Mile Swim Practice ~ Waterfront
- (7:35am) FCA Flag Ceremony Practice ~ Headstone
- (8:45am) Chainsaw Safety with Rick Woods ~ Keyser Lodge
- (1:00pm) Tournament Of Power ~ Volleyball Court
- (1:00pm) Silk Screen / Tie Dye
- (4:00-5:00pm) Open Swim and Swim Lessons ~ Waterfront
- (5:00pm) Outpost to Partridge Campsite ~ Keyser Lodge
- (5:35pm) FCA Flag Ceremony Practice ~ Headstone
- (7:00pm) Tomahawk Throw
- (7:00pm) Evening Cruise ~ Waterfront
- (7:00pm) Laua and Water Festival
- (8:00pm) FCA Campfire and Overnight ~ FCA Pavilion

Wednesday:
- (6:30-7am) Polar Bear and Mile Swim Practice ~ Waterfront
- (7:35am) FCA Flag Ceremony Practice ~ Headstone
- (1:00pm) OA Service Project/Interviews for Candidates
- (1:00pm) Tournament Of Power ~ FCA Field
- (1:00pm) Silk Screen / Tie Dye
- (4:00-5:00pm) Open Swim and Swim Lessons ~ Waterfront
- (5:35pm) FCA Flag Ceremony Practice ~ Headstone
- (7-7:20 pm) Scouts Own ~ Chapel
- (7:30pm) OA Brotherhood Conversions
- (8:00pm) Movie Night ~ Dining Hall
- (9:00pm) OA Cracker Barrel ~ Keyser Lodge

Thursday:
- (6:30-7am) Polar Bear and Mile Swim Practice ~ Waterfront
- (7:35am) FCA Flag Ceremony Practice ~ Headstone
- (1:00pm) Scoutmasters cook-off
- (4:00-5:00pm) Open Swim and Swim Lessons ~ Waterfront
- (5:00pm) In-Site Dinner Food Pickup ~ Dining Hall

Friday:
- (7:00) In-Site Breakfast Food Pickup ~ Dining Hall
- (8:00am) Hike Up Mt. Norris ~ Dining Hall
- (9:00am) Mile Swim ~ Waterfront
- (Time) Scout Olympics ~ Headstone
- (2:00pm) Camp wide Capture The Flag ~ Headstone
- (4-5:00pm) Open Boating ~ Waterfront
- (5:35pm) FCA Flag Ceremony Practice ~ Headstone
- (6:00pm) BBQ
- (7:15pm) Closing Campfire

Employment
Are you bored and looking for something to do this summer? Do you like working with other Scouts teaching new skills? Maybe a job at Mt Norris, is what you are looking for. If you like a high-energy, fast-paced week full of fun, here is a link to our summer camp application. Scouts age 16 and older can enjoy a fun paying job for the summer.
http://www.scoutingvermont.org/uploads/4/7/2/2/47226097/gmc_staff__application.pdf
What’s that? You’re not 16 yet? How about a Counselor in Training (CIT) job? See the description earlier in this document. You can use the same application.
LEADER’S PRE-CAMP CHECKLIST

Check off this list as you complete each task as part of your planning.

- Working with your troop committee, recruit and train assistant camp leaders.
- Attend one of the scheduled ‘pre-camp’ leaders meeting (details upcoming).
- Schedule your troop’s parents’ night and present Camp information.
- Using pre-registration materials, make sure all Scouts register for activity sessions by **June 1st.** Tentaroo is used to register Scouts and Scouter for daily activities.
- Complete a roster of all Scouts going to camp. Do you have all the last-minute ones?
- Names, addresses, and phone numbers of all parents. Do you know where they can be reached in an emergency?
- Health and medical record forms, drug administration record, and a copy (both sides) of medical insurance card for each Scout and leader. No Scout or adult may register or remain in camp without one. Medical forms need all immunization dates, parent, and doctor signatures.
- All transportation arrangements made both to and from camp.
- Troop camping and program equipment (including troop and American flags, tarps, and cooking equipment)
- Each Scout is properly equipped (See checklist! Have an equipment check just before camp! Discourage Scouts from being over-equipped.).
- All pre-camp program planning is completed, and leader has necessary information and records--Scout advancement goals--troop analysis (which youth leaders are going to camp, number of patrols, who cannot swim, etc.)
- Camping patrols have elected their leaders.
- All parents aware of plans--date, time, and place of departure, return date, time, and place of arrival, mailing and phone information, visiting day rules, Friday evening BBQ etc.
- All Scouts and leaders properly uniformed (have summer uniform inspection at a troop meeting prior to camp). Leader has sufficient funds for emergencies.
- Troop First Aid Kit in good condition and ready to go.
- All tent assignments made on patrol basis (plan on 2-man tents).
- Troop SPL (or camp SPL elected) will be in camp.
- Balance of all fees paid.
- Troop committee has contacted parents of all Scouts not signed up for camp.
- Final Troop leaders’ meeting; check on any last-minute program changes and updates.
- All papers ready:
TROOP EQUIPMENT LIST

Already in campsites
✓ Two-person canvas wall tents on a platform.
✓ Cots
✓ Dining fly
✓ Picnic Table(s)
✓ Latrine
✓ Multi-spigot washstand (cold water)
✓ Bulletin board
✓ Flagpole
✓ Campfire area
✓ Rake
✓ Shovel
✓ Hose
✓ Scrub-brush

Available from the Quartermaster

❑ Toilet paper
❑ Latrine cleaning supplies
❑ Binder twine (for improvements)
❑ Bow saws
❑ Rakes
❑ Shovels
❑ Dutch ovens (limited quantity)
❑ Ask … we’ll be happy to help!

Suggested troop equipment to bring

❑ U.S. flag for Flagpole
❑ Troop flag
❑ First Aid kit
❑ Lantern (battery)
❑ Saws & axes
❑ Dutch oven, reflector oven
❑ Spices
❑ Percolating coffee pot
❑ Merit Badge book library
❑ Leaders Guide
❑ Tents, if exceeding capacity in other sites.
❑ Stew pot
❑ Cooking utensils
Suggested equipment for troop leader to bring

- Alarm clock (wind-up / battery)
- Radio for weather reports
- Lawn chair
- Lantern
- Clipboard
- Thumb tacks
- Troop merit badge pamphlets
- Troop advancement reports
- Medical forms, copies for all
- Camp payment receipts
- Troop checkbook
- Troop insurance information (out of Council units)
- Pre-camp planning paperwork (pg. 31)
- Have vacation phone number of any parent/spouse who will be away during camp.

✓ It is advisable to bring a copy of each medical form: the original to turn in, a copy for your reference.

✓ Planning brings a good camp experience!
PERSONAL EQUIPMENT LIST
This is a suggested list of equipment for an enjoyable stay at camp. It does get rather cool in the evenings and each Scout should be prepared for this. Also, footlockers are recommended over duffel bags and packs, as they are easier to keep organized, can be locked, and may slide right under the bunks. It is a good idea to label items with your name and troop number.

<table>
<thead>
<tr>
<th>Clothing</th>
<th>Useful Equipment</th>
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<tr>
<td>Complete Scout uniform</td>
<td>Sunglasses</td>
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<td>Underwear</td>
<td>Sun Screen</td>
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<tr>
<td>Socks</td>
<td>Daypack</td>
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<tr>
<td>T-shirts</td>
<td>Knife, fork, &amp; spoon</td>
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<tr>
<td>Long pants / Shorts</td>
<td>Flashlight (extra batteries)</td>
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<td>Beach towel</td>
<td>Mess kit, canteen</td>
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<td>Swim trunks</td>
<td>Boy Scout Handbook</td>
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<tr>
<td>Jacket</td>
<td>Pen, pencil, and notebook</td>
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<tr>
<td>Rain gear</td>
<td>Compass</td>
</tr>
<tr>
<td>Handkerchiefs</td>
<td>Insect repellent</td>
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<tr>
<td>Extra sneakers</td>
<td>Folding camp chair</td>
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<tr>
<td>Hiking boots</td>
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<tr>
<td>Hat</td>
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<table>
<thead>
<tr>
<th>Bedding</th>
<th>Optional Equipment</th>
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<tbody>
<tr>
<td>Sleeping bag or 2-3 warm blankets</td>
<td>Camera</td>
</tr>
<tr>
<td>Air mattress or foam pad</td>
<td>Bible / Prayer book</td>
</tr>
<tr>
<td>Pillow</td>
<td>Mending/sewing kit</td>
</tr>
<tr>
<td>Toothbrush, toothpaste</td>
<td>First Aid Kit</td>
</tr>
<tr>
<td>Soap &amp; towels</td>
<td>Fishing tackle</td>
</tr>
<tr>
<td>Stationary &amp; stamps</td>
<td>Trading Post spending money ($60-$75)</td>
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PROHIBITED ITEMS
The Camp Leadership reserves the right to confiscate and prohibit items from either campers or adults.

- Fireworks
- Pets
- Alcohol / Marijuana
- Firearms
- Archery equipment
- Ammunition
- Illegal Drugs
- Chain Saws
- Knives with blades over 3 1/2” or fixed blades

Troop leaders are responsible for the supervision of their troop’s youth and are not permitted to leave camp for the purpose of consuming alcoholic beverages, nor return after consuming alcoholic beverages.
**Mt Norris 2020 - WEEK FIVE**  
**August 2-7, 2020**

A program so big it can’t be contained in Four Weeks! We’ll have troop camping with the same great program as weeks one through four, plus Mount Norris Scout Reservation welcomes provisional scouts (Boy Scouts and [Co-ed] Venturers) to the fifth year of our Specialty Week program.

In 2020 we will again have STEM, Trades, and the Trail to Eagle tracks. At Mount Norris, we do all of these with **Hands On Fun!**

**STEM**
The STEM track this year is “Science”, with the “SHOOT!” STEM Nova award. Merit Badges planned include Archery, Rifle, and Shotgun (shooting!); Space Exploration, Astronomy, and Weather (Space and Aviation); and several others to round out the choices for Scouts who have earned some or all of those badges. The STEM Nova award also adds STEM activities like small catapult competition, plotting and testing trajectories, and a field trip.

**Trades**
The Trades track this year is about transportation! Merit Badges planned include Auto Mechanics, Truck Transportation, Railroading, and others. Participants will engage with experts in their fields.

**Trail to Eagle**
The Trail to Eagle track continues in 2020, with an emphasis on Eagle-Required merit badges alongside practical advice on the Eagle process from recent Eagle Scouts and experienced leaders. This summer Personal Fitness, Citizenship in the Nation, Citizenship in the Word, Personal Management, and Communications will be offered.

**Specialty Week extends beyond the boundaries of Mount Norris! Field trips to transportation facilities and a local planetarium are planned.**

Note: Merit Badges subject to volunteer instructor availability. Substitutions may occur. Field trips will depend on weather and availability.

**Have you already done Specialty Week? Have you already earned one or more of the badges in your track? If so, you can mix-and-match from the tracks to make sure you’re always doing something new and exciting!**

To get the most out of this camp, Scouts should be at least 13, achieved the rank of First Class, and have had at least one long-term summer camp experience. For Venturers, have at least one long term camping experience. This week is not for first year campers. Campers will be placed in provisional units with experienced and trained leaders, and will be immersed in activities related to their specialty track.
Mt Norris Scout Reservation Specialty Week August 2 to August 7, 2020

Registration Form – Please print legibly. The first payment of $100 per person needs to accompany this form to the Council Service Center.

Name__________________________________ Troop __________ Rank_____________
Address_________________________________City______________St_____Zip______
Phone #: Home_______________________Cell_________________________________
Email address: Personal__________________________Parents____________________

Scouts must have completed at least one full week of BSA camping and have the approval of the Scoutmaster and parents that he is mature enough to do provisional camping. Provisional camping is with Scouts from all over the state with leadership provided by the camp. Great way to make new friends! Please select program preference with 1 being the first choice and 3 the last choice:

_____ STEM Track
_____ Life to Eagle Track
_____ In the Trades Track

Parent Signature of approval________________ ______________________________

Early Bird Fee - $390 per scout (non-refundable deposit $100/youth due by 15 March. Balance due by 15 April)

Regular Fee - $450 per scout (paid in full by 15 May)

Full Fee - $495 per scout (payments made after 15 May)

$350 for any Scout who attends more than one resident camp in 2020

$350 for any sibling Scout (second family member registered and paid for resident camp) All scouts paid in full by 15 May 2020 receive a complimentary camp t-shirt

Mail this form along with payment to:

Green Mountain Council, P.O.
Box 557, Waterbury, VT 05676

Make checks payable to Green Mountain Council

VISA – MasterCard – Discover accepted – (circle one) Card number ______________________________ Exp. Date____________________ Amount $__________
Frontiers Camp

Frontiers Camp is a unique and very popular BSA resident summer camp experience. Here, campers are immersed in the activities of American Frontiersmen of the mid-1800s. This 8 day and 7 night theme-based camp is a one of a kind adventure experience which promotes the values of the Scout Oath and Law while including frontier skills and a rendezvous lifestyle. The Frontiers Camp program includes four different programs based on years of attendance. Programs include merit badges, Vermont hunter safety programs, rifle, bow, trapper programs, Let’s Go Fishing, BSA rank advancement, frontiersman projects, traditional BSA skills, history and stories, historically accurate rendezvous contests of physical skill, numerous craft projects, active games, fun campfires, great meals, and much more.
Mt. Norris Scout Reservation Alumni Assoc.
“Kitted” Camp Improvement Projects

Waterfront canoe racks

Traffic Barrier

Tent Platform Outriggers

Picnic Table

Camp Site Bulletin Board

Campfire Bench
Straight Bench

Waterfront Bench

To ensure consistent design, the Alumni Association has prototyped most of these projects and will provide the materials. You come to camp prepared to assemble one or more projects. Plan ahead; email the Alumni Association to arrange materials and plan needed tools.

Mtnorrisalumni@gmail.com
Green Mountain Council
Alumni and Friends Gathering at Camp Sunrise

Save the Dates and Return to Camp!! Celebrate 71 years of Scout Camping at Camp Sunrise! A Summer Gathering of Friends in Benson, Friday—Sunday, July 17-19 2020

The GMC Alumni and Friends work to re-engage and reconnect previously active scouts, scouters and scouting family members through fellowship and promotion to strengthen the current program. With millions of alumni nationally—from former Scouts to the family members and volunteers who guided them on their journey through the program—the Scouting Alumni and Friends Association has tremendous potential for BSA councils, including Green Mountain Council and the Vermont communities it serves. We especially seek to honor the heritage of our historic Vermont Scout Councils, and past and current Scout Camps and Campers.

- **Vision:** To connect Scouting alumni in Vermont with each other in order to promote a spirit of fellowship; deepen emotional ties to the organization; and engage alumni with the GMC council, its districts, and units, to promote the mission of the Boy Scouts of America.
- **Mission:** To develop, maintain, and enhance relationships between the Boy Scouts of America programs and its alumni to foster loyalty, interest, and support for the BSA and for one another. Our overall goal is to reach out to find Scouting alumni in our communities and invite them to get reconnected in Boy Scouts of America programs here in Vermont.
- **Who are “Scouting Alumni and Friends?”** All those positively impacted by the BSA – former Scouts, family members of Scouts (past and present), volunteers (past and present), community leaders, and all who benefit from Scouting in their communities here in Vermont every day. Adults of all “ages and stages” are invited to reconnect with us!

Has Scouting touched your life in some way, great or small? Come join our Green Mountain Council Scouting Alumni and Friends Association. Register with us, to receive information about future events and gatherings, and opportunities to support Scouting in the Green Mountain Council today. Please also consider joining the BSA National Scouting Alumni and Friends network which will automatically connect you with us as well, at ScoutingAlumni.org. (No fee to register).
APPENDIX (additional forms and information)

Link for Annual Health and Medical Record forms A, B, and C

Link for Routine Drug Administration Record form

Tentaroo Instructions

Scout [Early] Release Request

Mt Norris Scout Reservation Alumni Association Info

MNSRAA membership application

National Youth Leadership Training

Camp Map

All Scouts and Scouters MUST provide the Annual Health and Medical Record (Parts A, B and C) in order to stay at camp. Here is a link to an editable form:

*Note. Text will not be saved unless the file is downloaded and saved first.

Routine Drug Administration Record
Tentaroo is our online merit badge registration software. To access the site use the following URL: https://www.tentaroo.com/greenmtn/

Once you get to the main page, you will login by using the email address of the primary point of contact and with your password being your troop and number as follows: troop123.

Once you log in, you will see six tabs at the top of the screen: Home, Profile, Your Roster, Event Registration, Cart and Orders.

Under the Home Tab: You will see that you are registered for "Boy Scout Resident Camp," and which week you are registered for. Underneath the menu that displays your registered events, you will find an "Instructions" button that will help walk you through signing up for merit badges.

Under the Profile Tab: You will see your unit's information. This is where your contact information is stored so that I can contact you through the system. Please make sure everything is correct and update anything that needs to be changed. Make sure you click "Save Profile" if you make any changes! This is where you can change your password to Tentaroo once you have logged in.

Your Roster Tab: Here is where you will add your Scouts and Leaders that are coming to camp. All of your Scouts should already be in the system. Please double check this to make sure everything is correct. Leaders can be added in their own separate menu underneath your Scout roster.

Event Registration Tab: Here is where you can add Merit Badges! Click on "New Camper Registration." Select one of your Scouts from your troop. Once you have verified his Profile, click "Save Camper, Add to Cart." You will be immediately brought to the "Classes" tab. Simply drag and drop the merit badges from the right to the left. Make sure you review the key: there are symbols for estimated fees, extra information, age minimums, etc. If you hover your mouse over the blue question mark for each badge, you will get some info AND THE PRE REQ INFORMATION for that merit badge session!

Once you have selected all of the merit badges, click "Save Camper, Add Changes to Cart."

Once you have added all of your Scouts and their merit badges, MAKE SURE YOU CHECK OUT UNDER THE CART TAB! Otherwise your spots will not be saved in the classes!
If you need assistance contact Janet Janet.Ruggles-Power@scouting.org or call 802-244-5189.
Scout Early Release Request

Scouts desiring to leave camp prior to the unit’s departure or not as a part of the unit must have a release signed by their parents and approved by the unit leader. Scouts will normally be permitted to leave only when accompanied by their parents. The form below must be used in handling all such departures.

In an emergency, it may not be possible for a parent or parents to sign the release. In this event, sufficient information must be recorded attesting to the telephone call or means of communication by which word arrived asking for the release of the Scouts. This information should document the person from whom the call was received, verify telephone confirmation of the parent asking for release of the Scout, and give detailed reasons for the requested release.

Request is made that ____________________________________________
Home address____________________________________________________
District ____________ Unit # __________ Campsite _________________

Be permitted to leave the unit for the following reason(s):

_________________________________________________________________
_________________________________________________________________

The Scout is to leave on: Date ________________ Time ____________________
Accompanied by ______________________________________________________
The Scout is to return on: Date ________________ Time ____________________

In signing this request for release, the BSA, the Green Mountain Council, the troop leaders and the Scout’s parents or guardians mutually acknowledge that there will be no refund of the camp fee; and that the BSA or its representatives shall not be liable for any loss or injury to the Scout’s person or property.

The request is made by (parents’ or guardians’ signature required except as noted for emergency departure requests)

Parent or guardian signature(s) _______________________________________
Address __________________________________________________________
Telephone # (H) __________ (W) __________ Request made (date & time) ______________
Unit Leader’s signature of approval _____________________________________

On-Site Release

Before leaving camp, Scout must check-out with their unit Leader and the Camp Headquarters.

Approvals
Signed: ____________________ Unit Leader, Unit # __________ Date: _____________

Signed: ____________________ Camp Headquarters, Date: ________________

Keep the original for use at time of release. Give parents a photocopy.
UNIT ROSTER

Troop #: Town:

Week: Site: # of Scouts: # of Adults:

**Adult Roster**

Please list *Primary camp leader first*. Please check the days the adult will be in camp.

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<tr>
<th>Name</th>
<th>Phone</th>
<th>Sun</th>
<th>Mon</th>
<th>Tue</th>
<th>Wed</th>
<th>Thurs</th>
<th>Fri</th>
<th>Sat</th>
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**Youth Roster**

Please list ALPHABETICAL — Last name first

<table>
<thead>
<tr>
<th>Name</th>
<th>Phone</th>
<th>DOB</th>
<th>Rank</th>
<th>Emergency Contact</th>
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Mt. Norris Scout Reservation Alumni Association, Inc. (MNSRAA)

MNSRAA has raised and invested over $180,000.00 into MNSR since 2004

In 2019, MNSRAA raised money for the materials and teamed with the Vermont Air National Guard 158th Civil Engineering Squadron to replace the Office roof and the old porch.

Just a few other visible Alumni Association projects include:

- New campfire seating and wood shed
- Shotgun Range expanded shelter
- New red steel roofs on:
  - Maple staff cabin, camp director’s cabin, Belvidere and Mt. Mansfield latrines, Mt. Ellen cook shack, Shotgun Range shelter, Handicraft, and Winter Trek woodshed
- New Shotgun and Archery Range storage sheds
- New Waterfront Dive Shack
- New summer firewood wood shed
- New Scoutcraft fire pits and ax yard
- New waterfront buddy boards
- Ga-Ga pit
- Central camp and camp site bulletin boards
- Traffic barriers for the parking lot
- 15 new picnic tables and 27 campfire benches
- New ice machine for the kitchen/dining hall
- New MNSR entrance sign (in-progress)

Established as a 501(c)(3) volunteer organization in 2004, the Statement of Purpose is to support the Green Mountain Council in developing and sustaining Mt. Norris Scout Reservation as a premier, four season camp to the benefit of all Scouts and adult leaders. Can you help us meet one or more of our 2020 objectives?

mtnorrisalumni@gmail.com
mtnorrisalumni.weebly.com
Mt. Norris Scout Reservation
Alumni Association, Inc.
113 Center Road, Essex Junction, VT 05452

mtnorrisalumni@gmail.com
http://mtnorrisalumni.weebly.com

Bylaws, Article V, Section 5.1 Members: Any person who supports the purpose of the [alumni association] may become a member and shall be entitled to all benefits of membership, subject to responsibilities of membership, as established by the Board of Directors. Make checks payable to MNSRAA. All donations are tax deductible. Less than $5 of your dues goes to administrative and promotional expenses. One hundred percent of all donations go to fund camp improvement and maintenance projects. Your involvement and volunteer labor is of great value as well.

Membership Application

**Applicant Information**

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- [ ] I would like to become a member. Enclosed please find my annual dues for
  - $20
  - $25.00

- [ ] Enclosed is an additional unrestricted donation: $ __________

- [ ] Enclosed is an additional restricted donation for: ________________________ $ __________

**Total Enclosed: $ __________**

**Scouting History (optional)**

- [ ] Cub Scout
- [ ] Webelos
- [ ] Boy Scout
- [ ] Explorer
- [ ] Venture
- [ ] Adult Leader

Troop affiliation (if applicable): ____________________________________________
National Youth Leadership Training

Green Mountain Council
Camp Sunrise

Sunday, August 9, 2020 – Friday August 14, 2020

Course Director: Dave McAllister – 802-760-8064 – davemcallister592@gmail.com

National Youth Leadership Training is an exciting, action-packed program designed for councils to provide youth members with leadership skills and experience they can use in their home troops and in other situations demanding leadership of self and others.

The NYLT course centers around the concepts of what leaders must BE, what they must KNOW, and what they must DO. The key elements are then taught with a clear focus on HOW TO. The skills come alive during the week as the patrol goes on a Quest for the Meaning of Leadership.

NYLT is a six-day course. Content is delivered in a troop and patrol outdoor setting with an emphasis on immediate application of learning in a fun environment. Interconnecting concepts and work processes are introduced early, built upon, and aided using memory aids, which allows participants to understand and employ the leadership skills much faster.

NYLT integrates the best of modern leadership theory with the traditional strengths of the Scouting experience. Through activities, presentations, challenges, discussions, and audio-visual support, NYLT participants will be engaged in a unified approach to leadership that will give them the skill and confidence to lead well. Through a wide range of activities, games, and adventures, participants will work and play together as they put into action the best Scouting has to offer.

In order to attend an NYLT course, a youth must have the following qualifications by the beginning of the course:

• Must be a registered member of a Scouting unit.
• Must have a current BSA Health and Medical Record form parts A, B, and C.
• Scouts must be 13 years old. They must be a First-Class Scout and have completed Introduction to Leadership Skills for Troops.
• Have a unit leader recommendation.

I accept the invitation to attend the GMC’s NYLT Course, to be held August 9 to August 14 at Camp Sunrise. I have or will have completed ILST or VLSC/ILSC in my unit before I attend NYLT. A $325 course fee is due by May 20th. $350 between May 20th and June 1st. $370 after June 1st. A $50 nonrefundable deposit is enclosed. Make checks payable to Green Mountain Council. VISA, MasterCard, and Discover accepted. Please print legibly.

Name: _____________________________ I like to be called:___________________
Address: ____________________________________________________________
Email: _____________________________ Phone: (_____) _____-___________
DOB: ___________ Council: ____________________ Unit Number: _____________

Participants will be dressed in either Field Uniform or NYLT Activity Uniform throughout the week. One T-Shirt will be provided for the Activity Uniform with registration. Additional T-Shirts are available for $15 each.

Adult T-Shirt Size: □S □M □L □XL □XXL □XXXL Additional T-Shirts ($15 Each): _____________
Mt. Norris 2020 Summer Camp

High Adventure Outpost Trips

Leaders Guide
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Overview

The intent of the out post high adventure trips is to provide a camping experience to those older Scouts that have “Been there, done that” at a resident Scout camp.

These outposts are for Scouts who are at the rank of First Class or above and are attending a summer camp for at least their third year.

We have designed these courses to appeal to the beginner all they way up to the diehard camper.

Over the next few pages we will detail the options for our outposts. From 1 night in the wilderness (where we provide everything).... to 3 or 4 nights of hiking, canoeing and camping. All resident camp fees apply. Where noted, some outposts have additional costs.

For our multi-night excursions, sign-up by April 15th is required. At least one qualified adult leader (meets medical part C for high adventure camps) must participate in these outposts, however for an additional charge of $500 per group, we can provide a second staff member. Minimum group size is 4.

See each adventure for maximum group size.
Green River Outpost

**Weeks #2 & #4 Maximum group size 5 Scouts:**

Green River Reservoir became a state park in March 1999 when 5,503 acres were purchased from the Morrisville Water and Light Department. This is not your typical Vermont State Park – Green River Reservoir provides camping and paddling experiences in a remote setting. All campsites can only be reached by paddling to them. The 653-acre Reservoir includes about 19 miles of shoreline, one of the longest stretches of undeveloped shorelines in Vermont. The Reservoir is designated as a “quiet” lake under Vermont “Use of Public Waters Rules.” Boats powered by electric motors and human-powered watercraft (canoes, kayaks, etc.) are all that are allowed.

Maximum group size 5 Scouts. The Green River Outpost is a three-day three-night hike and canoe adventure that starts Sunday afternoon. Where Scouts will meet their outpost guide, go through the check in process, including health forms (A, B, and C), and complete a swimmers test. Sunday night they will enjoy dinner in the dining hall and spend the night in a canvas wall tent. After breakfast Monday morning Scouts will meet up with their trail guide. There will be a shakedown of personal gear, and training on how to use the equipment provided (tents, stoves, water filter, GPS, map, and compass). They will select the meals for the week. All the provided gear and food will be distributed and packed. In the afternoon the Scouts will head to an outpost site on camp property. There they will get a chance to test their skills setting up camp and preparing their first meal of the trip. Tuesday morning, they will be transported just a short distance, south of Lake Eden. The Scouts and their guide will hike the back-country trails to Green River Vermont State Park. There will be canoes and gear waiting for them in a private campsite. For the next two days and nights, they will explore the area either by canoe or on foot. They will have a chance to fish, swim, hike, and earn their snorkeling certification. On day three, they will return to Mt. Norris in the afternoon. Arriving in time for a shower and dinner.
Long Trail Outpost

**Weeks #1, #3, & #5: Maximum group size 6 Scouts.** The Long Trail Outpost is a three-day, three-night 18 mile hike that starts Sunday afternoon. Where Scouts will meet their outpost guide, go through the check in process, including health forms (A, B, and C). Sunday night they will enjoy dinner in the dining hall and spend the night in a canvas wall tent. After breakfast Monday morning Scouts will meet up with their trail guide. There will be a shakedown of personal gear, and training on how to use the equipment provided (tents, stoves, water filter, GPS, map, and compass). They will select the meals for the week. All the provided gear and food will be distributed and packed. In the afternoon the Scouts will head to an outpost site on camp property. There they will get a chance to test their skills setting up camp and preparing their first meal of the trip. Tuesday morning, they will be transported to Belvidere and dropped off on a Long Trail trailhead. From there they will hike south and spend their first night at Bear Hollow shelter. The next day will take them to Sterling Pond where they will spend the night in a Ski Patrol shelter at Smuggler’s Notch. The next morning, they will hike down off the mountain to Arbortrek, where they will spend the day on their high ropes course*. In the afternoon, they will return to Mt. Norris. Arriving in time for a shower and dinner.

Friday they will check in the camp gear and then have the rest of the day to relax or participate in camp activities. Closing out the week will be the BBQ and evening campfire.

*Additional fee required.
Mt. Norris Outpost

**Maximum group size 4 Scouts.** The Mt. Norris Outpost is three-day, four-night adventure on Scout property at the base of Mountain named for our camp. It starts Sunday afternoon, where Scouts will meet their outpost guide, go through the check in process. including health forms (A, B, and C). Sunday night they will enjoy dinner in the dining hall and spend the night in a canvas wall tent. After breakfast Monday morning Scouts will meet up with their trail guide. There will be a shakedown of personal gear, and training on how to use the equipment provided (tents, stoves, water filter, GPS, map, and compass). They will select the meals for the week. All the provided gear and food will be distributed and packed. In the afternoon the Scouts will head to an outpost site on camp property. This will be their home base of operations for the week. There they will get a chance to test their skills setting up camp and preparing their first meal of the trip. During the 3 days and 4 nights spent at the outpost, they will learn wilderness survival skills and if not already achieved, earning the merit badge. A sunrise hike to the top of Mt. Norris. Practice their climbing skills on the Norris cliffs*, honing their cooking, navigational, and wilderness first aid skills.

After breakfast Friday morning they will return to camp, where they will check in all equipment. Maybe have a hot shower and enjoy the afternoons fun and games or just sit back and reflect on their week’s adventure and accomplishments. Closing out the week will be the BBQ and evening campfire

* Additional fee could apply
High Adventure: Day Adventures

**Maximum group size 6 Scouts.** This is a four-day activity with a different adventure every day. It starts Sunday afternoon, where Scouts will meet their outpost guide, go through the check in process, including health forms (A, B, and C). All week, they will enjoy meals in the dining hall and nights in a canvas wall tent. Each day will bring a new challenging activity. To include:

- Kayaking on the Lamoille river
- Bicycle trip on the rail trail*
- Hiking along the Long Trail to the Belvidere Mountain fire tower
- Tree tops course at Arbortrek*

*There are additional costs with this activity.
Outpost Overnights

Maximum group size 8 Scouts. This outpost is for those that want a taste of adventure. It does not interfere with the normal resident camp schedule. We have two primitive camp sites located on Mt. Norris Scout property. We run the outposts one or two nights a week (depending on weather and other activities). Scouts meet up at 5:00 pm after the end of normal daily activities. They will drop off their gear for overnight (sleeping bag, pad, flashlight, clothes for the evening and sleeping, water bottle, and daypack). After that, they get a demonstration of how to set up our tents, use the cooking stoves, and how to prepare the food. Then a brief hands on demonstration of how to use a GPS. A waypoint to their camp site is provided and confirmed that it was correctly added into the GPS. There are two options for this outpost. The most popular is a leisurely canoe around Lake Eden. Pulling out near Rt. 100 and stashing the canoes in the woods. From there they will traverse through the woods (using the GPS and a compass) to their campsite for the night.

The other option is land based only. From the camp office, using the GPS and a compass, they will navigate their way to their campsite for the night.

Once the Scouts reach their campsite, they will find all their gear, along with tents, water, propane stove, meals, and a treat. Tents (provided) or hammocks are set up. If they like sleeping out in the open that is fine too. After dinner, they can enjoy some time around the campfire, telling stories or playing games. In the morning after they prepare breakfast, they pack up and store their gear and head back to camp. Returning in time for a shower or maybe a second breakfast before the normal daily schedule begins.