

**2019 SPRING CAMPOREE**  
**CALVIN COOLIDGE DISTRICT**

**General information**

**When:** Friday April 26 to Sunday, April 28, 2019

**Location:** Guilford Fairgrounds  
163 Fairground Rd Guilford Vt. 05301

**Theme:** STAR WARS "SCOUTING THROUGH THE GALAXY"

**Registration:** \$15.00 Per Scout/ \$10.00 Per Adult

**Patrols:** Patrols will be judged on their participation in events. Each patrol should consist of approximately six (6) to eight (8) Scouts. Patrols should have a good mix of rank. The older scouts should help younger scouts up the scouting trail. Each patrol should have a flag and cheer for competition.

**Volunteers:** Volunteers are needed to run stations. Pack 447 is looking for knowledgeable individuals to help run events. If you have leaders who would be interested in helping please email Keith Franklin at firelt\_patsfan2004@yahoo.com.

**Camporee HQ:** The headquarters (Mos Eisley Cantina) will be located at the fairground office.

**Check-In:** Friday, April 26- 4:00PM to 9:00PM

Saturday, April 27- 7:00AM to 8:00PM

\*\*A member of event staff will be at the gate directing you to your campsite. After locating your campsite a member of your group should report to Camporee HQ.\*\*

**Orientation:** Scoutmasters, Senior Patrol Leaders or their delegates, there will be Friday evening orientation for updates to the program. Any person serving on the Camporee staff and unit adults assisting with the events on Saturday should also be in attendance.

**Event Schedule:** The event schedule is included in this packet. A revised agenda reflecting any changes will be available at registration and will be posted at Camporee HQ.

**Parking:** After setting up camp, vehicles are to park in designated parking areas.

**Attire:** The camporee is a Star Wars themed event. Scouts are welcome to wear Star Wars themed attire Friday evening and during events on Saturday. Those who don't have star wars attire are welcome to wear class B uniforms for events. We request scouts wear their Class A uniforms to the campfire ceremony Saturday evening.

**Campsites:** Site assignments will be obtained at the time of check-in. The committee will have campsites set up for specific number of campers. There will be wilderness camping available should a group chose to do so.

**Cub Scout Family Camping:**

Family camping is an outdoor experience, other than resident camping, that involves Cub Scouting, Scouts BSA, Sea Scouting, or Venturing program elements in overnight settings with two or more family members, including at least one BSA member of that family. Parents are responsible for the supervision of their children, and Youth Protection policies apply.

Reference: Cub Scout Outdoor Program Guidelines, No. 510-631

**Fires:** No ground fires are permitted. Campfires must be built OFF THE GROUND (DO NOT DIG HOLES) so the grass is not damaged. A 50 gallon steel drum cut in half, on old "Weber" grill or wheelbarrow pan placed sturdily on concrete blocks work well.

**Fresh water:** Fresh water is available on site. Bring containers and a wagon or other device to make it easier to get water to your campsite. Water locations will be labeled on the event map.

**Food:** Each Pack/Troop is responsible for its own meals during the event. All cooking will be at the Tyler barn to help leave less of an impact on the fairgrounds. There is plenty of room in that area for patrols to set up their own camp kitchen set ups. There will be a community fire going during dinner should anyone want to bring s'mores for dessert.

**Trash:** Packs/Troops are responsible for their own trash. REMEMBER: if you pack it in, you pack it out. Please apply the Leave No Trace principles to camping.

**Latrines:** The camping area will have portable latrines. Please have scouts use them with respect. No horsing around in the latrine area. Bring emergency toilet paper for your unit as an emergency ration.

**First Aid:** There will be on site EMT'S available throughout the event. Minor injuries should be treated by adult leadership in each Pack/ Troop. If an injury is more than can be handled with basic first aid please contact EMS at the First Aid building.

**Lost & Found:** The HQ will serve as the repository of found items. To minimize lost gear, scouts should label all personal gear with name and unit number. Any items not claimed at the event site or at next month's round table will be donated to Pack 447.

**Campfire & Skits:** Packs, Dens, Troops, Patrols are to prepare songs and or skits to share at Saturday night's campfire ceremony.

**Religious Services:** A non-denominational service will be held on Sunday morning near the flag area over in the area of Camporee HQ.

**Service Project:** There will be a service project Sunday morning as a thank you to the Guilford Fair Grounds and Rec Department. We will be clearing brush from the tennis courts. All Packs/ Troops are to bring cloves and brush loppers.

**Cancellation:** The event will not be postponed. In the unlikely event of a weather event, the event may be canceled. In such cases, event updates will be emailed to unit contacts.

**Reminders:** Two adult leaders, at least twenty-one (21) years old, must always be present with the unit. As always drugs, alcohol, fireworks, etc. are not allowed.

**Electronics Policy:** Electronics should be used on a limited basis. Scouts should use them only to take pictures or record the fun activities they are participating in.

**Questions:** Send an email to Keith Franklin at firelt\_patsfan2004@yahoo.com

## Camporee Schedule

- Friday, April 26
- 4:00PM- 9:00PM- Gates Open/ Registration
  - 8:00PM- Orientation at Camporee HQ (Mos Eisley Cantina)
  - 8:00PM- Scout introduction program- In the area of Camporee HQ
  - 10:30 PM- Taps/ Lights Out
- Saturday, April 27
- 7:00 AM- Reveille
  - 7:00AM-8:00AM- Registration (For those not registered Fri Night)
  - 7:00AM-8:30AM- Breakfast- Tyler barn
  - 9:00 AM- Opening Ceremony- Flag Area (Near HQ) (Mos Eisley Cantina)
  - 9:15 AM- Noon- Events
  - Noon- 1:00 PM- Lunch- Tyler barn
  - 1:00PM-3:00PM- Events
  - 5:00PM-7:00PM- Dinner- Tyler barn
  - 7:30PM-9:00PM- Campfire/ OA Tap out/ Skits & Songs- Campfire Area
  - 10:30PM- Taps/ Lights Out
- Sunday, April 28
- 7:00AM- Reveille
  - 7:00AM-8:30AM- Breakfast- Tyler Barn
  - 8:30AM-9:00AM- Service Project- Tennis Court
  - 9:00AM-9:30AM- Non-Denominational Church Service- Near Flag Area
  - 10:00 AM- Program awards/ Closing Ceremonies- Flag Area
  - 10:30 AM- Noon- Campsite take down/ Exit Campgrounds

## **Patrol Equipment list**

Each patrol should carry a backpack with a few key items:

- Patrol flag
- Matches
- Compass
- Knife (If scout has earned their Whittling Chip/ Totin Chip)
- Pencils and paper (Two sets per Patrol member)
- First aid kit
- Scout hand book
- 6 essentials

## **Competition Guidelines**

**Rules:** The rules are ones we know well. The Scout Oath/ Scout Law/ Scout Motto

### **Events**

A patrol has to follow instructions carefully in order to complete each station. Adults are encouraged to assist at stations when necessary. Patrols are encouraged to work together to complete the event. As always remember to Do Your Best

### **General Instructions:**

- 1) A patrol reaches a station they wait until they are invited to enter the station by the judge. At that point they will introduce themselves and give their Patrol Cheer
- 2) A patrol should follow the instructions of the judge. A patrol will need to know what is said for the station and perhaps others
- 3) When a patrol is given instructions, they should perform those required actions. The patrol should use learned skill but may also be creative. If the patrol thinks they have a better solution, they may use that solution and explain why it was used. Their work is critical. If good results are obtained despite bickering and uncooperativeness, the score will be worse than a poor result that is achieved with teamwork, positive attitude and real effort.
- 4) The patrol leader should insure the judge records results. The judge will then dismiss the patrol or give further instructions.
- 5) The start time for all patrols will be 9:15 AM
- 6) Stations will close for lunch from 12:00-1:00 PM

7) Stations will be open from 1:00-3:00PM

### **Station Scoring**

Scoring for each station at the camporee emphasizes teamwork and the patrol method as opposed to specific scouting skills being tested. If a patrol cooperates with each other and shows good Scout Spirit they will do well in competing no matter how new they are to Scouting. Patrols are rewarded for understanding what Scouting is all about- doing your best while living by the Scout Oath, Scout Law, and Scout Motto.

### **How the patrol is scored at each station (65 point max)**

- 10 points for participation (DOING, not just attending)
- 10 points for Patrol Spirit (I.E. acting as a group of one and not one of a group)
- 5 points for Patrol Yell/ Cheer (Unsolicited)
- 5 points for patrol leadership (Does the PL take charge and direct, and make use of resources?)
- 5 points for demonstrating sportsmanship or teamwork (depending on activity)
- 1-30 points for completing the activity/ problem

**\*\*Cubs Scout Events\*\***

- 1) **Jedi Academy**: Testing Young Padawans on scouting knowledge. Scouts will be able to use their scout book to assist them in answering the challenge.
  - 2) **Tatooine**: Fire Building- Scouts will use their skills and teamwork to make a fire and suspend a frozen Han Solo from 2 ropes over a fire in an effort to thaw him from his frozen carbonite trap.
  - 3) **Endor**: Tree/ Plant identification educational Hike
  - 4) **Battle Of Hoth**: Patrols will work together to cross a course using team skills.
  - 5) **Battle Of The Death Star**: Patrols will try to defeat the death star and the empire's battle ships. Patrols will use tennis ball launchers to take out targets.
- Extra Event 1) **Hawk Throwing**: If patrols choose to they can learn how to throw tomahawks.

**\*\*Scout Events\*\***

- 1) **Jedi Academy:** Testing Young Padawans on scouting knowledge. Scouts will be able to use their scout book to assist them in answering the challenge.
- 2) **Tatooine:** Fire Building- Scouts will use their skills and teamwork to make a fire and suspend a frozen Han Solo from 2 ropes over a fire in an effort to thaw him from his frozen carbonite trap.
- 3) **Pioneering Project-** Troops are tasked with making a project that is Star Wars themed. To assure you have all the materials your patrol will need groups to bring all the materials they will need to make their structure.
- 4) **Alderaan:** Patrols will go on an adventure locating different geocaches on site. Groups will be introduced to geocaching skills and orienteering.
- 5) **Endor:** Tree/ Plant identification educational
- 6) **Battle Of The Death Star:** Patrols will try to defeat the Death Star and the Empire's battle ships. Patrols will use tennis ball launchers to take out targets.

Extra Event 1) **Hawk Throwing:** If patrols choose to they can learn how to throw tomahawks.

**Event Patrol Score Sheet**

<b>STATION</b>	<b>Station Name</b>	<b>Total Possible Points</b>	<b>Actual Points</b>
1)		65	
2)		65	
3)		65	
4)		65	
5)		65	

**CAMPSITE INSPECTIONS**

<b>PACK/TROOP:</b>	<b>PATROL:</b>	<b>CAMPSITE NAME:</b>
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<b><u>CAMPSITE GENERAL APPEARANCE</u></b>	<b>POINTS POSSIBLE</b>	<b>Points Earned</b>
Tents pitched by patrol(Campsite selection)	5	
Tent rain fly up/down according to weather conditions	5	
Campsite neat and orderly	5	
Menu for all meals posted	5	
Duty roster posted	5	
<b>Section Total</b>	<b>25</b>	

<b><u>HEALTH, SAFETY AND SANITATION</u></b>	<b>POINTS POSSIBLE</b>	<b>Points Earned</b>
First aid kit easily seen	5	
Patrol gear stowed	5	
Cooking fuels properly stored	5	
Wood tools properly stored	5	
Food Properly stored	5	
Dishes washed and put away	5	
Garbage securely stored	5	
Fire attended or out, cold to touch	5	
Fire located in proper area	5	
Fire Buckets	5	
<b>Section Total</b>	<b>50</b>	

<b><u>Scout Spirit</u></b>	<b>POINTS POSSIBLE</b>	<b>Points Earned</b>
Entryway with Pack/ Troop identification	5	
American Flag	10	
Pack/ Troop Flag	5	
Patrol axe yard project (Extra Credit)	5	
<b>Section Total</b>	<b>25</b>	

<b>Grand Total</b>	<b>100</b>	
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**2019 Calvin Coolidge District Spring Camporee**  
**Pack/ Troop Check-in Roster and Final Payment Form**

Unit \_\_\_\_\_

**Contact information**

Name: \_\_\_\_\_ Email \_\_\_\_\_ Cell \_\_\_\_\_

Name: \_\_\_\_\_ Email \_\_\_\_\_ Cell \_\_\_\_\_

**Name of Patrols & Scouts:** Total each column for number of scouts (use extra sheet (s) if more you need more space)

Packs                      Troops                      Troops                      Troops                      Troops

	PL:	PL:	PL:	PL:
	APL:	APL:	APL:	APL:

\$15.00/ Scout

\$10.00/Leader

**Mail Completed form with unit check to:**

**Green Mountain Council, BSA**

**Calvin Coolidge Spring Camporee 2019**

**P.O. Box 557**

**Waterbury, Vt. 05676-0557**

**Or Call (802)-244-5189 with Credit Card Information**

**A member of the camporee committee will contact pack/ troop contacts following registration to assign an item for the stone soup community dinner.**

