

Mount Norris 2012 Merit Badge Program

\$ Extra Fee Require *Requires prerequisite to complete badge

MERIT BADGE INFO WILL BE UPDATED IN THE FUTURE. CHECK THIS INFO OFTEN FOR THE LATEST MB INFO.

Merit Badges by Session

**Session 1
9am to
12pm**

Monday	Tuesday	Wednesday	Thursday
First Class Adventure - Training & Activities on the way through Tenderfoot, Second, and First Class			
Lifesaving			
Swimming			
Canoeing		Swimming	
*Emergency Preparedness			
*Art	*Sculpture	*Art	*Sculpture
\$Basketry	*Wood Carving	\$Basketry	*Wood Carving
\$Leatherwork	(Extra Project Time)	\$Leatherwork	(Extra Project Time)
Nature		*Forestry	
*Fish & Wildlife Management		*Astronomy	
Soil & Water Conservation		Soil & Water Conservation	
Fishing		*Camping	
*Cooking			
*Weather		*Orienteering	
Climbing			
Archery			
\$Rifle Shooting			

**Session II
2pm to
4pm
(except
First Class
Adventure
which is
2pm to
5pm)**

First Class Adventure - Training & Activities on the way through Tenderfoot, Second, and First Class			
\$Motor Boating (requires online Vermont Boating License course http://www.boat-ed.com/vt/ before camp)			
Small Boat Sailing			
Canoeing		Rowing	
Swimming			
First Aid (requires knowledge of Tenderfoot / Second Class / First Class first aid requirements)			
\$Indian Lore		\$Indian Lore	
Open Handicraft Afternoons (all week)			
Environmental Science			
Mammal Study		*Reptile & Amphibian Study	
Wilderness Survival			
Pioneering			
*Camping			
*Sports		*Athletics	
Archery			
\$Rifle Shooting			
\$Shotgun Shooting			

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