

## **GREEN MOUNTAIN COUNCIL BSA (VERMONT)**



**Frontiers Camp has always lead the way in setting high standards of fun, advancement, adventure and skill development in great Scout Camping**

This camp is all about  
GREAT PROGRAM, CAMP SPIRIT and TRADITIONS!

Frontiers Camp is where you can learn and hone your Camping, Fishing, Hunting, Leadership and Scouting skills as you grow and become an expert outdoorsman.

Celebrating Frontiers Camp's TWELFTH anniversary this year!

Saturday, June 23 through Saturday, June 30, 2012

**At Mount Norris Scout Reservation**

Lake Eden, Vermont

<http://www.scoutingvermont.org/camping/frontierscamp>  
1-800-704-3089 or 1-802-244-5189  
[frontierscamp@scoutingvermont.org](mailto:frontierscamp@scoutingvermont.org)



These are some of the 188 Scouts and Scouters from eight states who made Frontiers Camp 2011 a special Scouting adventure.

**You** can step up to Frontiers Camp in 2012 for a great Summer Camp and stand out!

**Frontiers Camp is the proven Scouting Summer Adventure** where great fun, adventure, new skills, super food, new friendships, and plenty to remember will become your best-ever summer camp.

This Camp provides Boy Scouts and Venture Crew members with a one-of-a-kind resident summer camp experience and challenge. The program is modeled on the activities of American Frontiersmen of the 1830s to provide you with a unique experience promoting the values of the Scout Oath and Law while including frontier skills and rendezvous life style into its theme.

Frontiers Camp includes merit badges, Vermont Hunter Safety (Rifle, Bow and Trapper) programs, BSA rank advancement, frontiersman camp projects and activities, history and stories, historically accurate rendezvous contests of physical skill such as log rolling, wrestling and tomahawk throwing, numerous craft projects, active games, fun campfires, and great meals - some of which campers cook themselves over open fires.

By experiencing the many aspects of this volunteer developed and staffed program, Scouts can additionally develop an appreciation for self-reliance, vitality and moral and ethical judgment. This can become your most enjoyable and rewarding camping experience.

As a registered Boy Scout or Venture Crew member of the BSA you can attend this tough and hardy eight day, seven-night challenge yourself, or with your scout buddies, for this camp enrolls Scouts provisionally as individuals, as patrols, as Crews, or as a troop. Adult home unit leadership is not required, but if BSA registered Scouters want to attend with their troop, arrangements can be made. Please see the Reservation Information and Form – Adults on the Frontiers Camp website for full information.

**Frontiers Camp is a lot more than just a place to come to earn Merit Badges and other certifications.** The camp spirit is infectious and all the skills learned - along with the genuine fun experienced - through campfires, traditions, games activities and challenges form a basis for development and the sense of a great summer activity. Many Scouts come to Frontiers Camp for the many non-advancement-related activities, rather than, or in addition to, the traditional advancement opportunities in a Boy Scout summer camp.

First year campers (regardless of age) are called “Woodsmen”: In addition to merit badges and advancement, their program concentrates on developing the skills of frontier life, such as fire-building, Native American sign

language and dancing, frontier games, songs and stories. They bunk in teepees, wall tents and rustic shelters and prepare some of their own meals; earn Merit Badges; learn to work safely with woods tools and have the opportunity to work on our own frontier projects. Woodsmen will have the chance to complete (and be certified in) the State of Vermont Hunter Safety Course; and, there's also games, challenges, non-merit badge activities every day, competitions; and super-campfires. They can also learn how to shoot a black powder rifle, and are eligible for our special camp awards.

Campers who are Woodsmen and complete all parts of the Woodsmen program option for which they have signed up, will be able to leave camp with either:

- a. Option 1: Wilderness Survival Merit Badge, Leatherwork Merit Badge, American Cultures Merit Badge, and the Rifle Shooting Merit Badge
- b. Option 2: Wilderness Survival Merit Badge, Leatherwork Merit Badge, American Cultures Merit Badge and the State of Vermont Hunter Education Certification.

Second year "Skinners" bunk in wall tents and prepare some of their meals; earn rank advancement and merit badges and using their knowledge of wood tools gained in their first year, they can do more frontier projects and learn more frontier skills such as stalking, tracking, and observation; they may become certified in the International Bow Hunter Education Program; participate in the Vermont State Fishing Program, and develop skills with shotguns or bows and arrows. As before, there's; games; challenges and competitions; super-campfires, special camp awards and a variety of non-merit badge activities.

Campers who are Skinners and complete all parts of the Skinner program option for which they signed up will be able to leave camp with merit badge cards for:

- a. Option 1: Fishing Merit Badge, State of Vermont "Let's Go Fishing", Shotgun Shooting Merit Badge, and Nature Merit Badge
- b. Option 2: Archery Merit Badge, the State of Vermont Bow Hunter State Certification and Nature Merit Badge
- c. Option 3: Bird Study Merit Badge, First Aid Merit Badge, and Nature Merit Badge

Third year "Trappers" bunk in lean-tos or wall tents and prepare most of their own meals; this program includes: an overnight trek consisting of overland hiking and camping; advanced wilderness survival skills; special games and activities and instruction in the State of Vermont Trapper Education Certification. This part of the program includes furbearer natural histories, fur handling, resource management, ethics, and equipment. Atlatl making and skills are also taught.

Campers who are Trappers and complete all parts of the Trapper program will be able to leave camp with merit badges in Forestry, Pioneering, Mammal Study and Surveying and the State of Vermont Trapper Education certification.

Fourth year "Voyageurs": The Voyageurs were the men who transported furs and trade goods over long distances. They bunk in lean-tos and prepare most of their own meals. Voyageurs conduct a canoe trip overnight. In addition to Indian Lore merit badge, they can choose to go for certification as a BSA Lifeguard and earn the Lifesaving Merit Badge. They'll also help teach frontier skills to other campers and have special activities.

Campers who are Voyageurs and complete all parts of the Voyageur program will be able to leave camp with merit badges in:

- a. Option 1: the Indian Lore and the Metalwork merit badges.
- b. Option 2: the Indian Lore and Life Saving merit badges plus the BSA Life Guard certification.

We have listened to what campers and parents have said about the overall program in 2011 and have responded to provide you what you want. We have added more frontier activities and games to the program for 2012. You will see the difference and have more time for these things. Our object is to provide a balanced and interesting program in each year of attendance.

**Please note that all merit badges require reading (including craft merit badges) and may require written work to be submitted on arrival at camp.** This information is covered in the Website link "Pre-camp Merit Badge Work" which can be found at: <http://www.scoutingvermont.org/camping/frontierscamp>.

**Merit Badges:** Our shooting sports, wilderness instruction, Scoutcraft, nature-conservation/ecology, crafts and aquatics programs are second to none. All instructors are adults and are experienced in their subjects and are registered adult Scouters and Merit Badge Counselors. Special program instructors have been certified by the Agency of Natural Resources of the State of Vermont, the National Rifle Association, the National Archery Association, and BSA National Camp School.

**Only at Frontiers Camp:** As at previous Frontiers Camps, there will be new songs, games, rendezvous events and more daily activities, challenges and excitement for everyone. The program runs from reveille to taps. There will be mountain hikes, map and compass events, and night lake activities. The "Bar None" recognizes campers displaying high standards of the Scout Oath and Law, and the "Free Trappers" will select outstanding campers to join their distinctive group. As always, there'll be lots of our exceptionally good camp food.

All you have to do to get all of this to be part of your summer camp program is to sign up for Frontiers Camp. Only by attending Frontiers Camp can you be part of this camp's memorable spirit! If you're looking for a really different and unique summer adventure, this is it! This camp can bring out the best in every camper.

<b><u>Dates:</u></b>	Saturday, June 23, 2012 to Saturday June 30th, 2012 (offered only once per year)
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<b><u>Location:</u></b>	Mt. Norris Scout Reservation, Lake Eden, Vermont (16 miles north of Morrisville on Vermont Route 100)
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**What does all of this cost?**

The full fee for Frontiers Camp (if you pay after May 15, 2012) is \$280.00. BUT if you pay in full before May 15, 2012, Frontiers Camp costs only \$245.00 – a great value. And if you attend summer camp at Mt. Norris or Green Mountain Council NYLT after Frontiers Camp (during 2012) you will be eligible for a discounted "second week" fee for that activity of \$225.

1. You can reserve your place at Frontiers Camp by sending in a \$75 non-refundable reservation fee any time, but please remember that this camp has a limited camper capacity.
2. As always, every participant will receive a patch, and craft projects at no extra charge.
3. All camp fees are due in full no later than June 4, 2012. Otherwise, and if your payment is received after June 4, 2012, you will be charged an additional \$20 fee.
4. Campers that signup and pay the registration fee before March 15, 2012 are entitled to a free camp t-shirt with the 12th anniversary logo.

Frontiers Camp has put together a slide show that will appear on the Frontiers Camp website and on the Green Mountain Council promotional disk. In the slide show are pictures of the many activities at Frontiers Camp from Frontiers Camp 2011 as well as previous camps.

**This flyer provides program overview information only. Here is a list of links to our website that will provide additional details and further information:**

**<http://www.scoutingvermont.org/camping/frontierscamp>**

- "Important Information" - expands the information on this flyer and provides more details.
- "BSA Annual Health and Medical Record" This form is the only acceptable form at FC2012. The physical examination must be completed and signed by a certified and licensed health-care provider-a physician (MD, DO), nurse practitioner, or physician's assistant. Part A, B, and C are the only parts required to be completed for Frontiers Camp.
- "Pre-camp Merit Badge Work" - some parts of merit badges for Frontiers Camp require written work - here's the list of those requirements that require written work and must be completed prior to the start of camp.
- Mountain Man History Background. Interesting information about the men of the American frontier.
- More Mountain Man History. Interesting information regarding the Mountain Men of the 1830's and 40's.
- A sketch to make a "capote". This is an authentic period blanket coat that most of the returning campers and staff wear.
- Scout Info Sheet: This form puts all the personal info for camp on one sheet.
- Check list for campers: A form that lists many things as reminders as you prepare for camp.
- Patterns for Frontiers Work Shirt and Pants: These are patterns that will help you make a costume that will make you look like a frontiersman of the 1830's.
- Registration Information Sheet: each camper requires his own form to register and provide information for camp
- Registration Information for Adult Leaders: each adult leader requires his or her own form to register and provide information for camp.
- Frontiers Camp patches: a view of the limited edition patches that Frontiers Camp has used over the years.

**Pictures from previous Frontiers Camps**



